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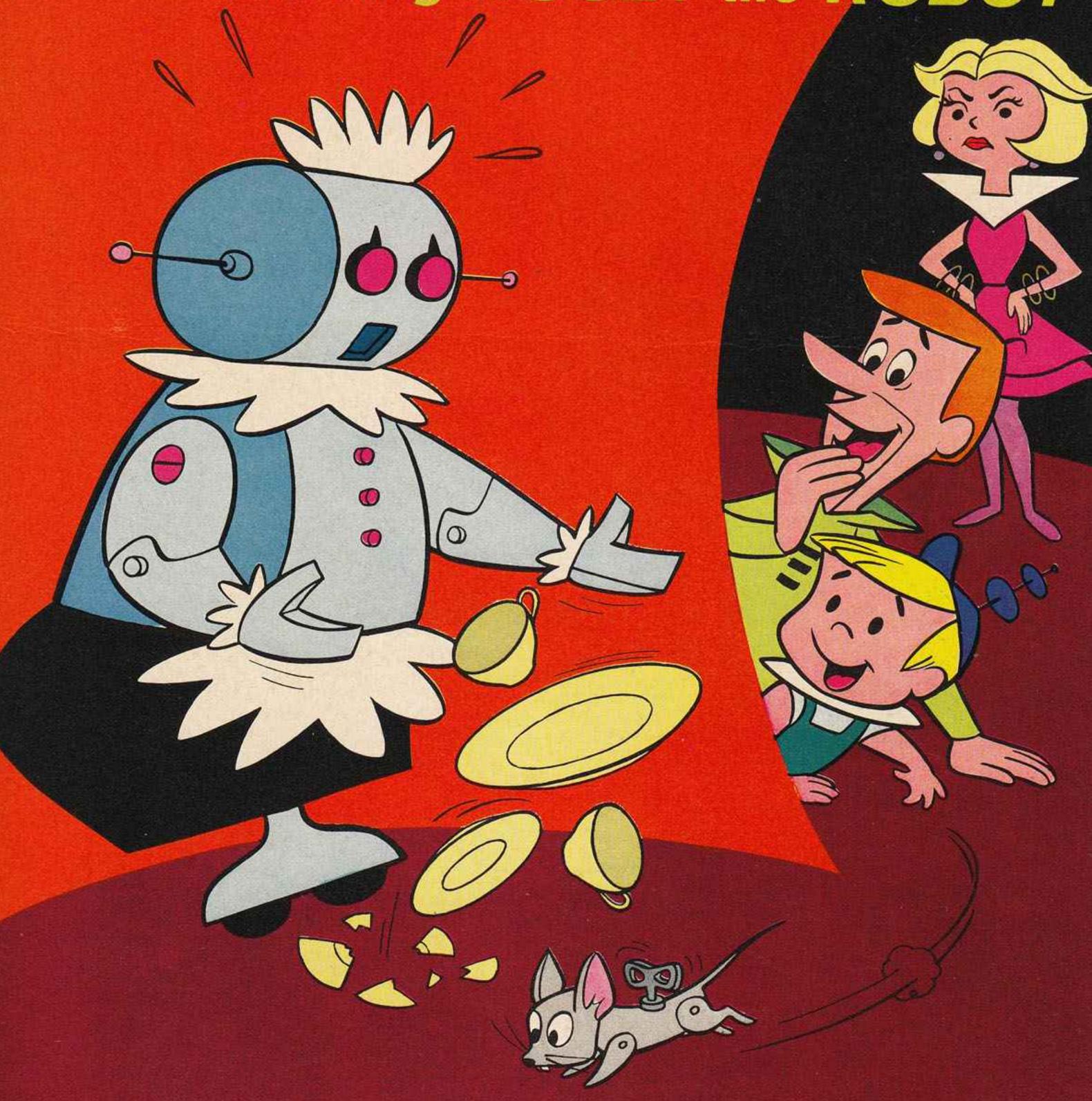
SEPTEMBER

THE JETSONS

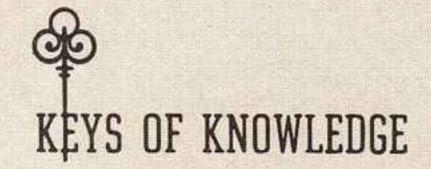
NOW ONLY 12C

The EISONS

featuring ROSEY the ROBOT



by HANNA-BARBERA

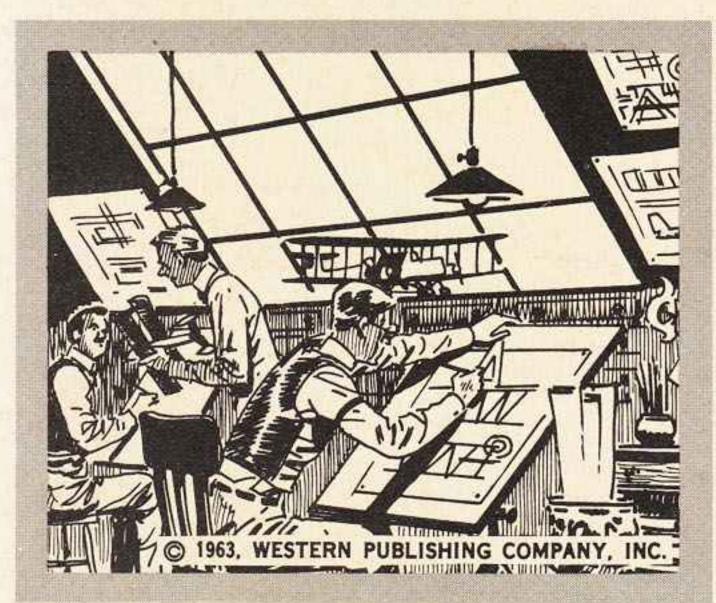


The HISTORY of FLIGHT

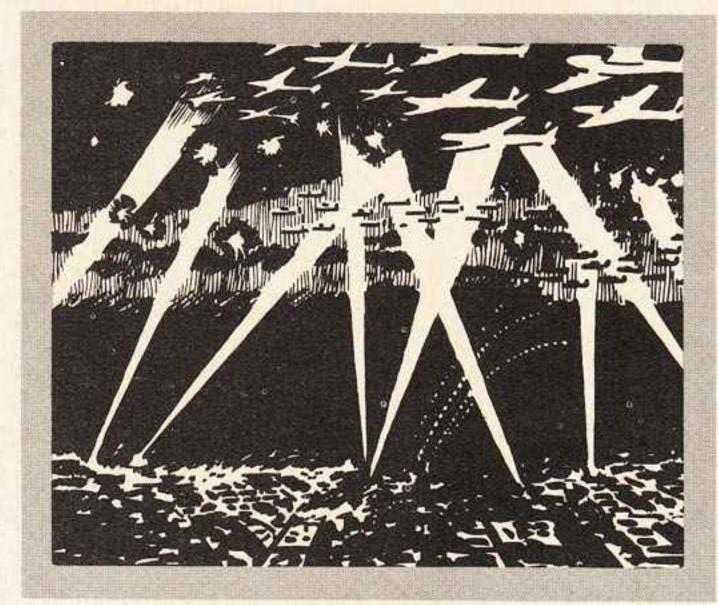
NUMBER 8

Aviation Comes of Age

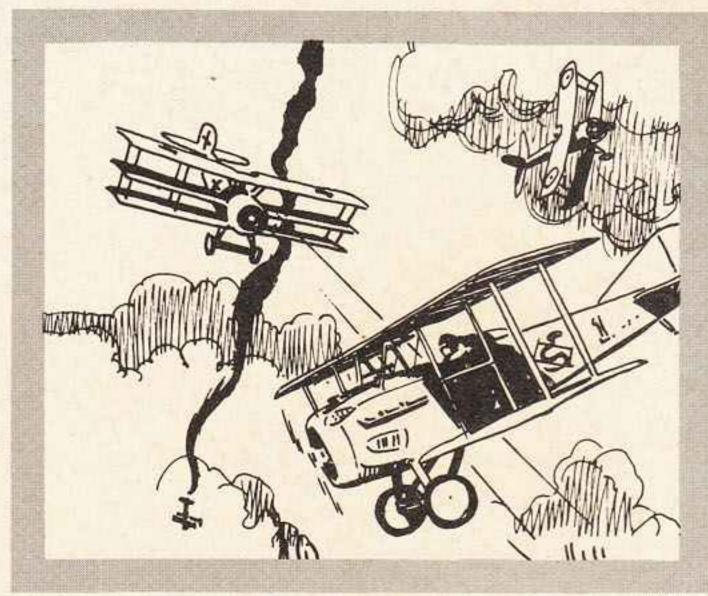
This is one of a series of information features in Gold Key Comics. Collect the whole series for useful knowledge.



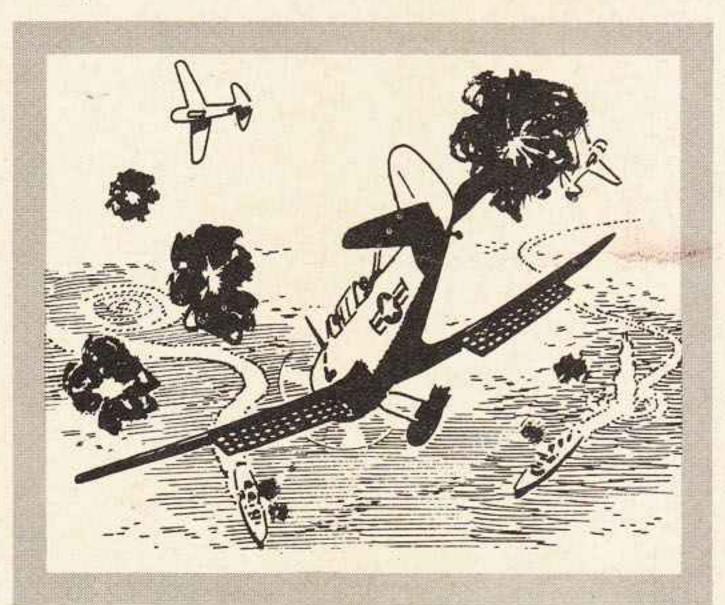
Fokker in Germany, de Haviland in England, and Curtiss in America worked furiously to produce faster fighters and heavier bombers.



Plane-against-plane dogfights of World War I gave way to huge flying squadrons. Speeds were now up to four hundred miles per hour.



Aviation grew up in World War I. Aerial combat required speed and maneuverability, and planes to fill the need were demanded.

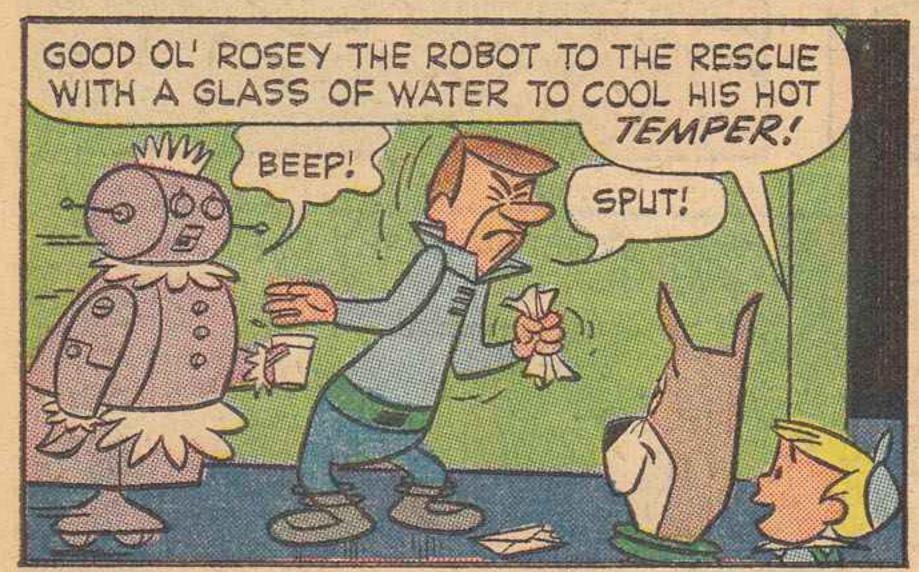


A quarter-century later, the World War II dive bombers, Flying Fortresses, and Zeros bore little resemblance to their ancestors.

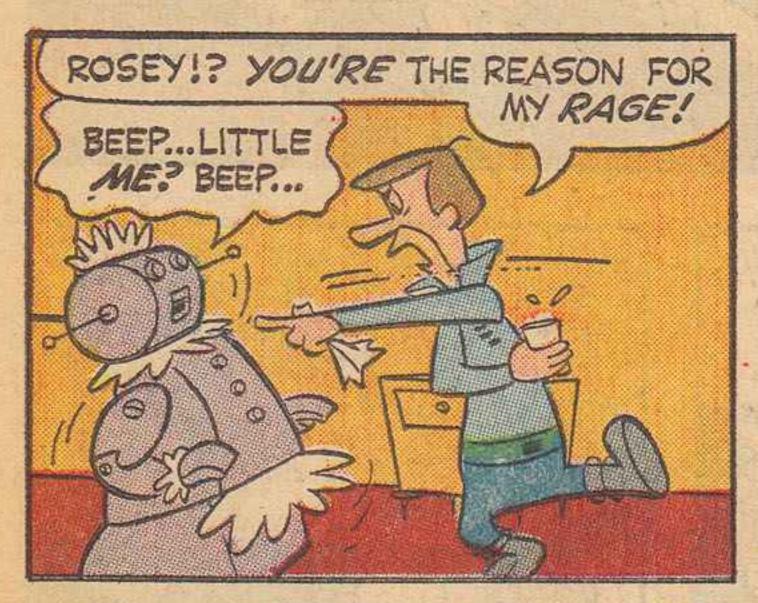


Helicopters had developed, too. Since they could hover or land where planes could not, their use in rescue work saved many lives.







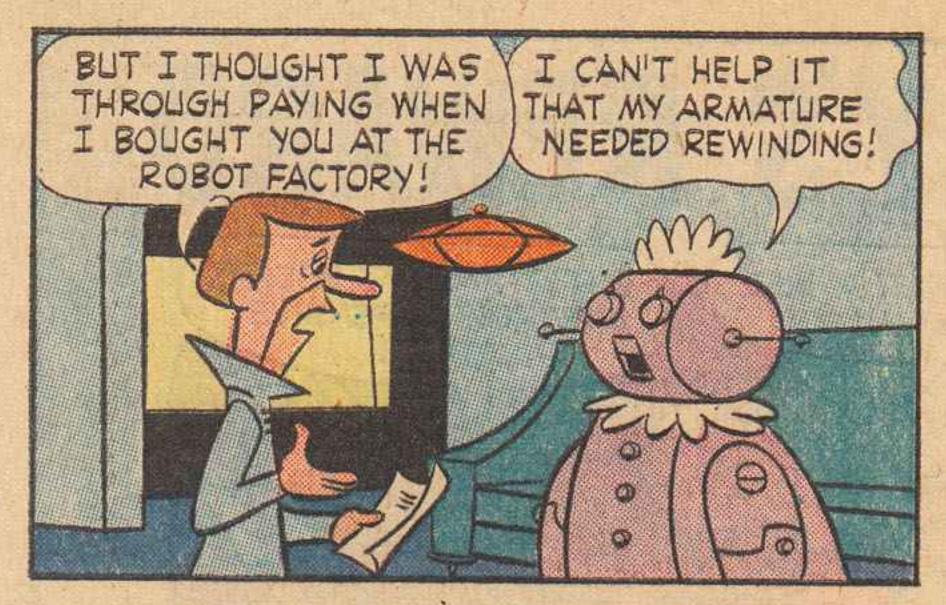




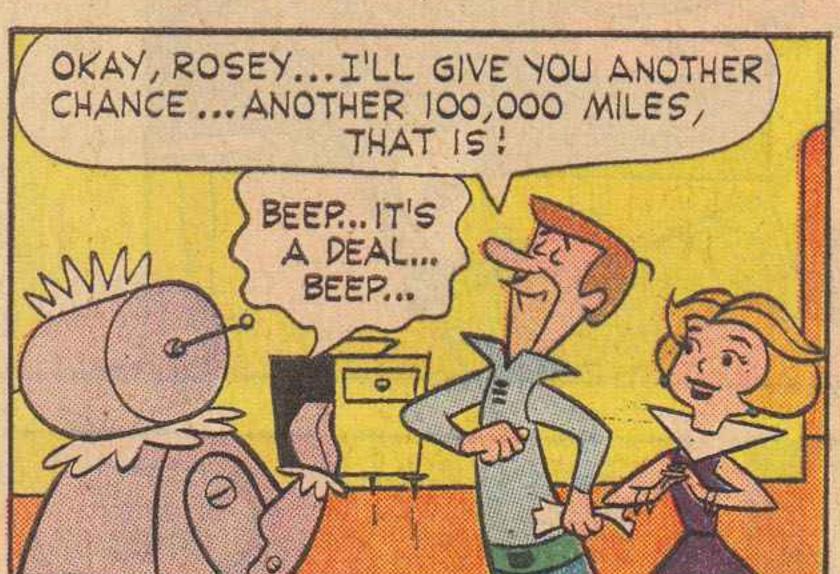
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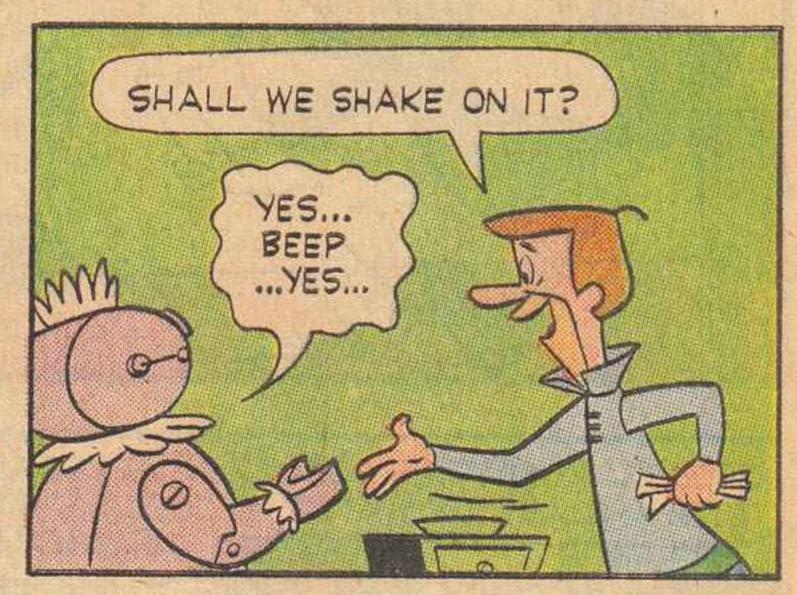
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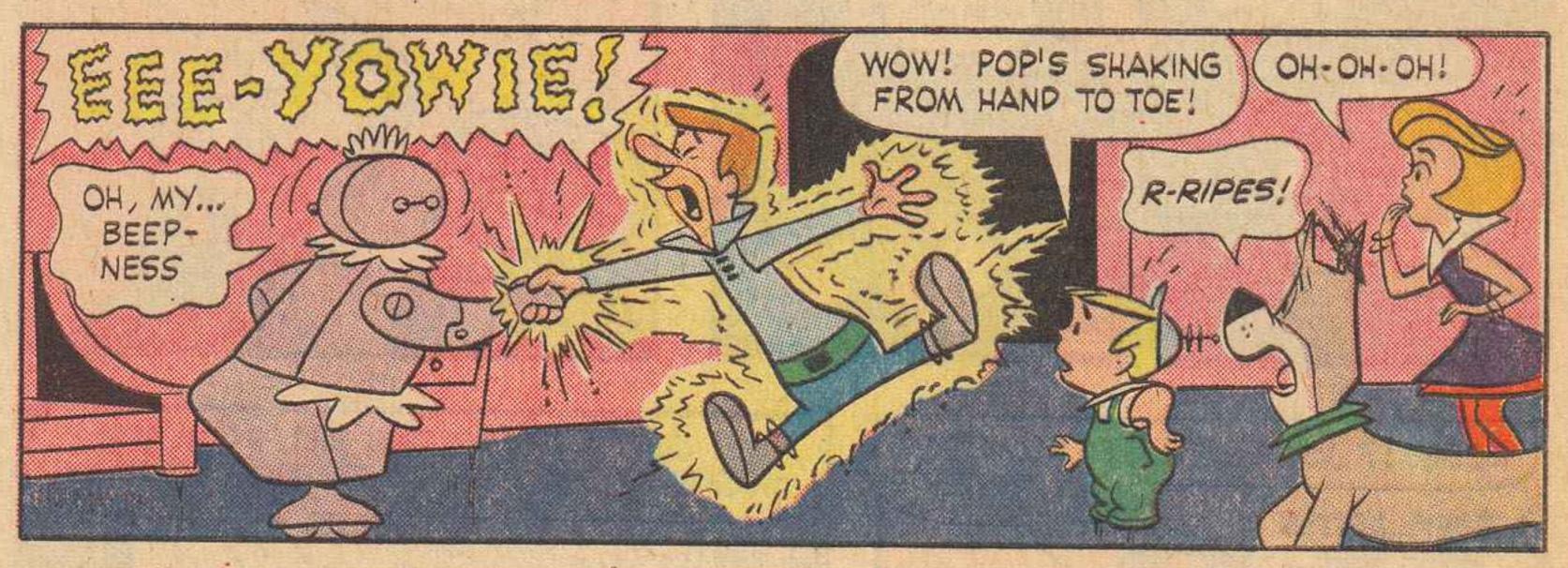
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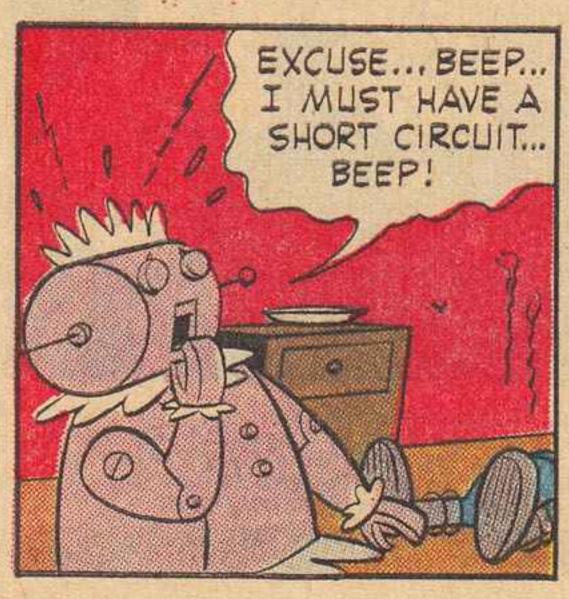


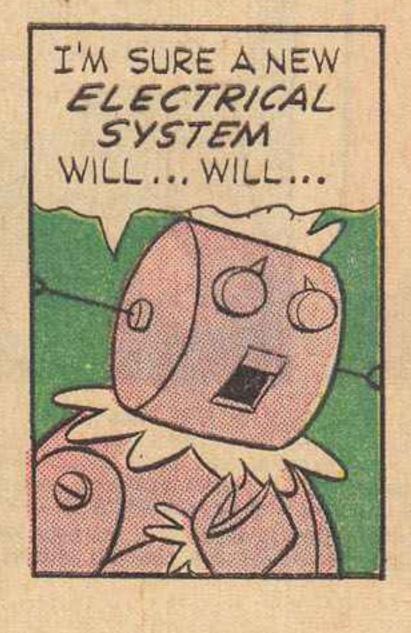






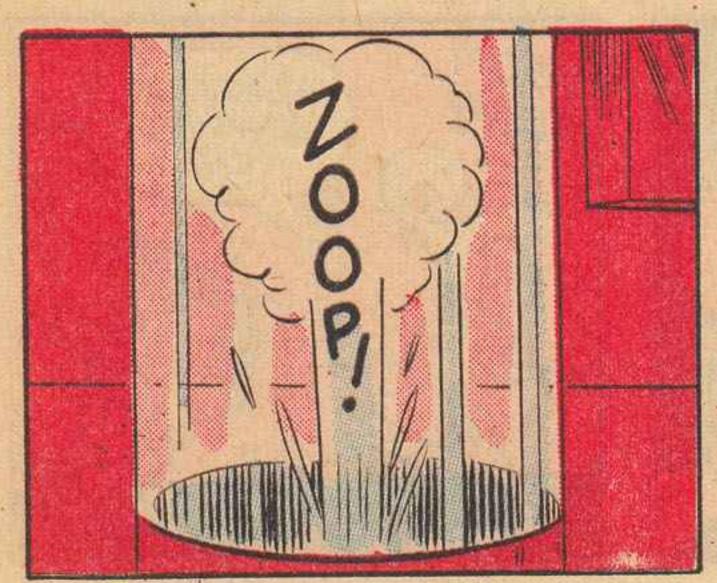




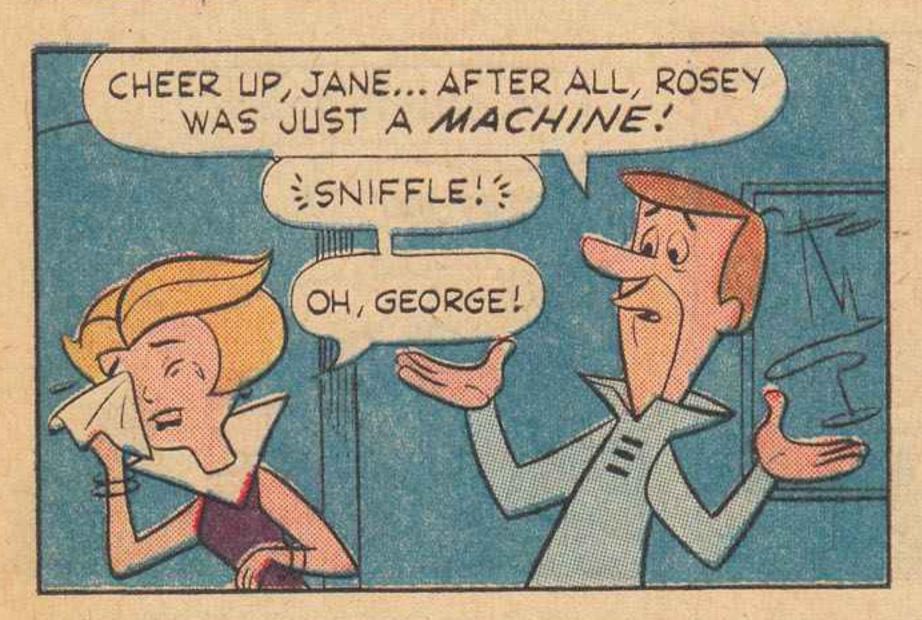




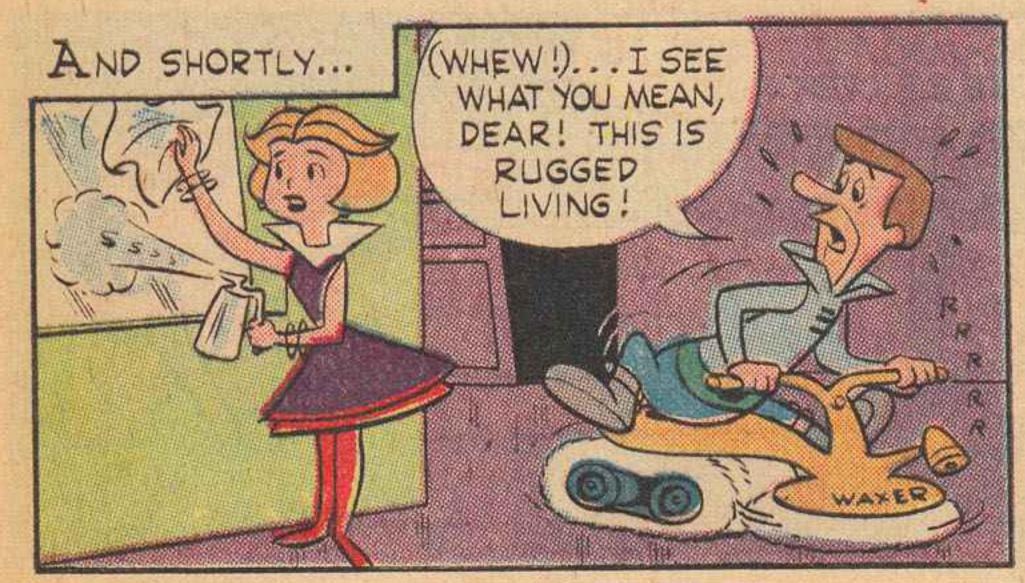


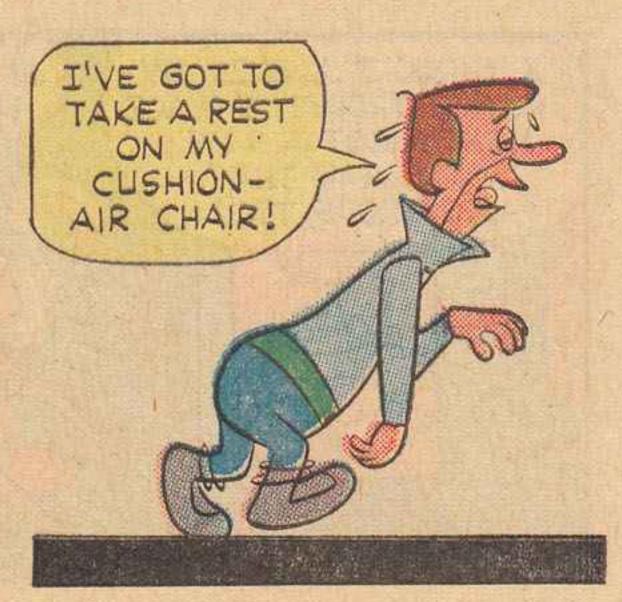


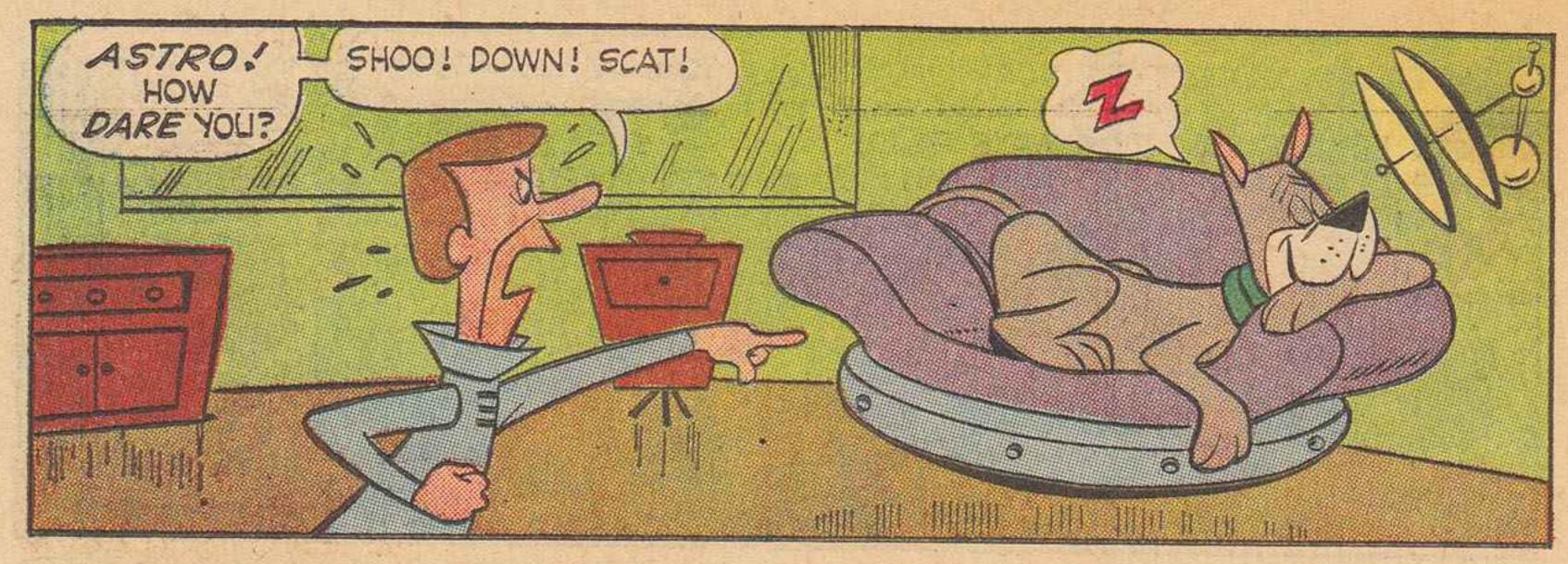


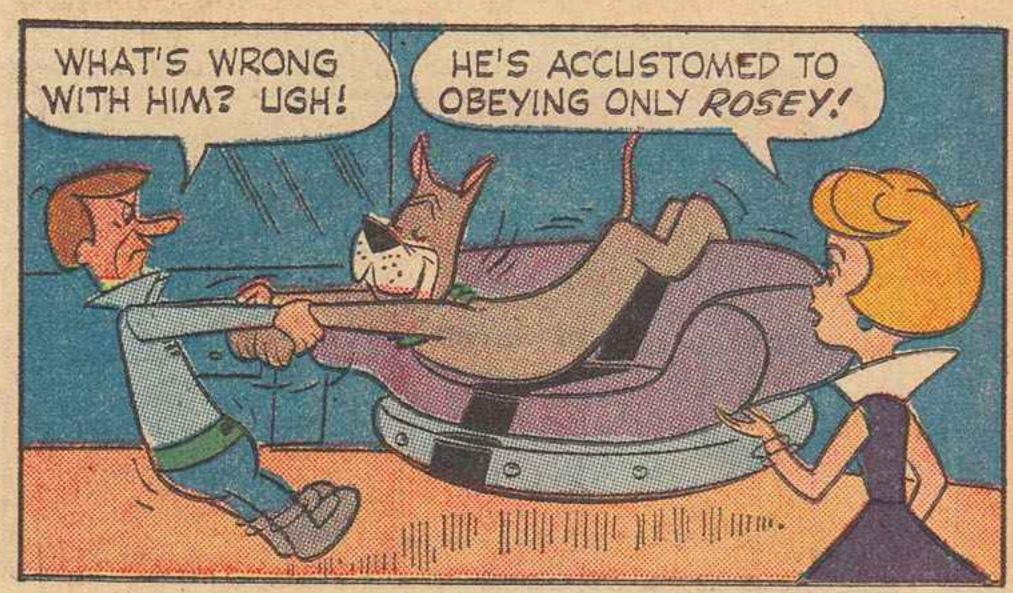


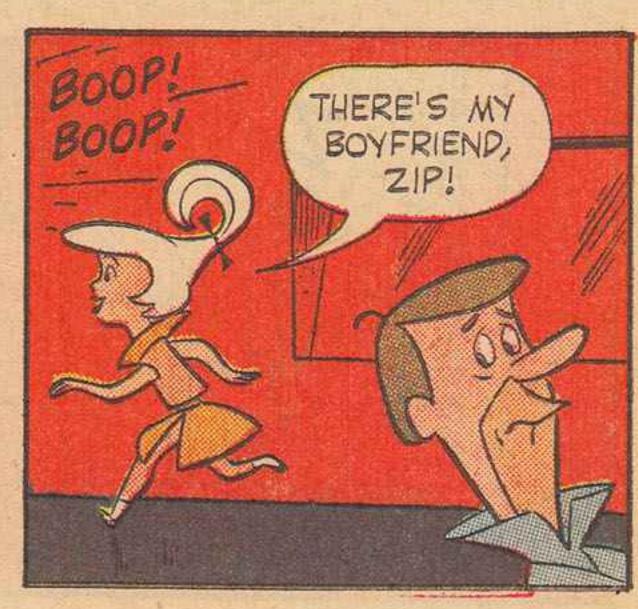




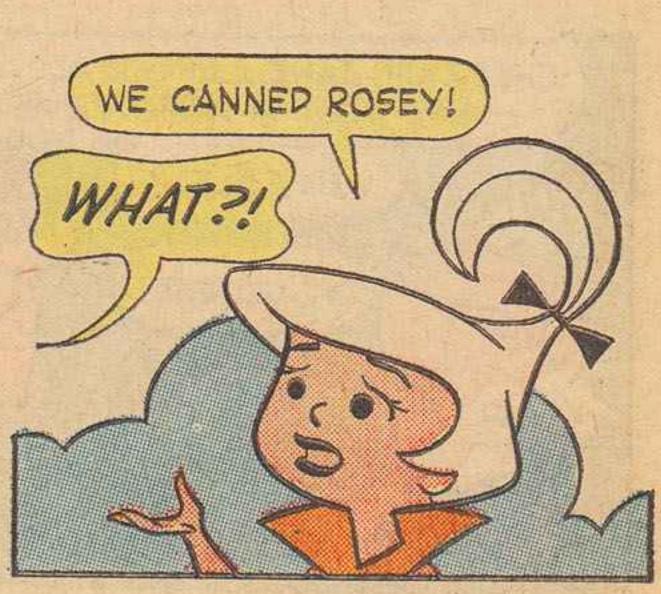






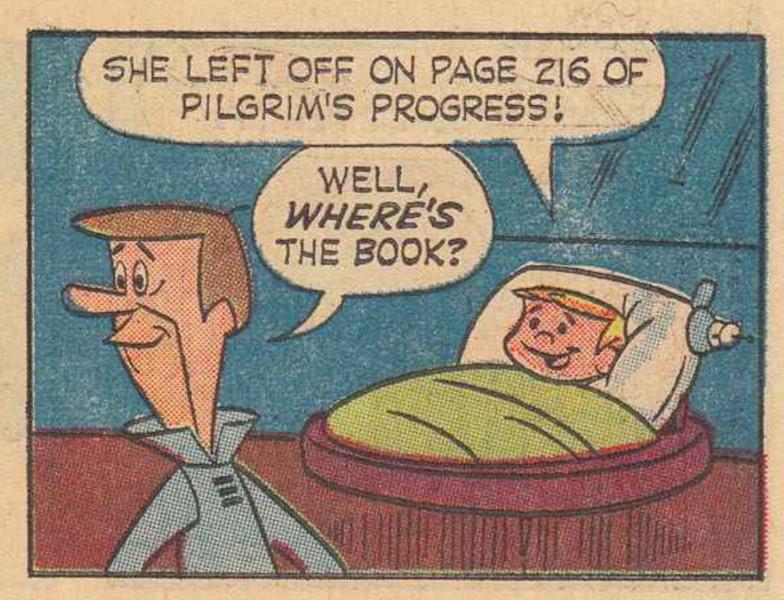


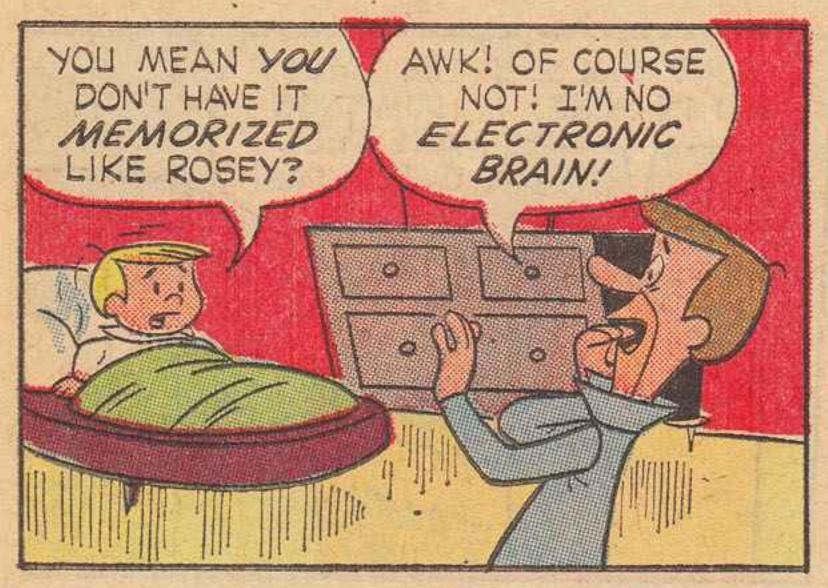




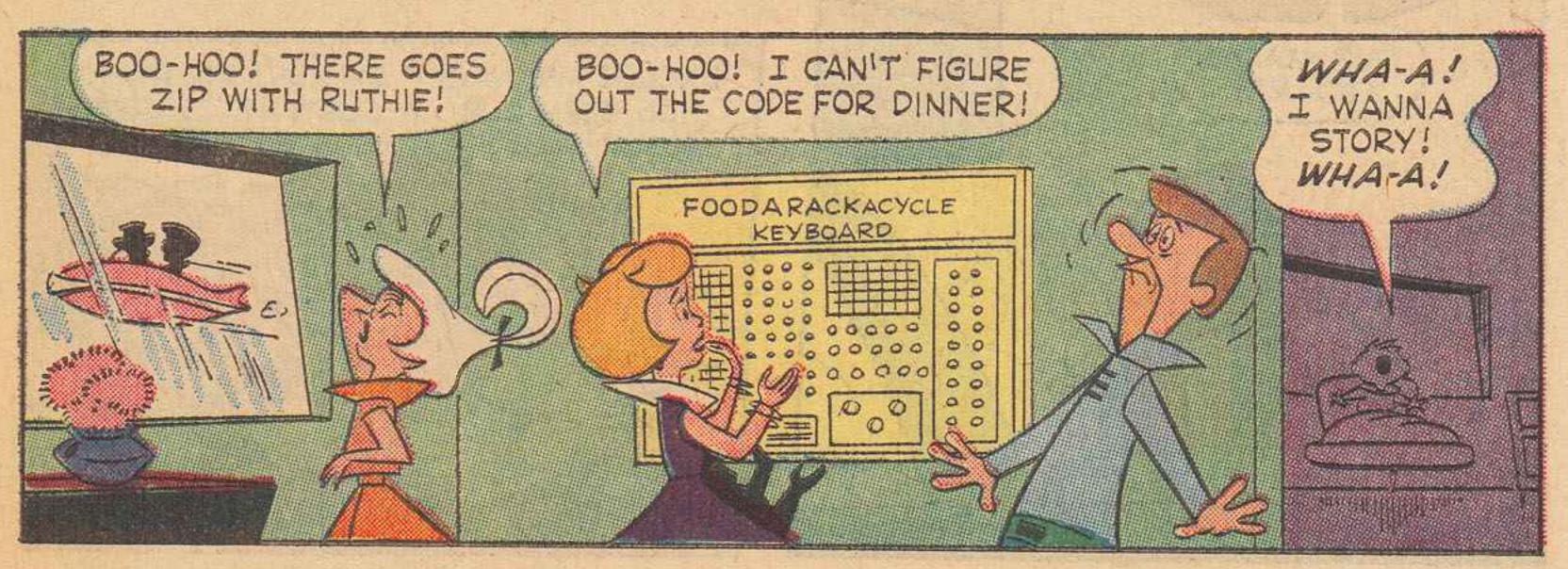


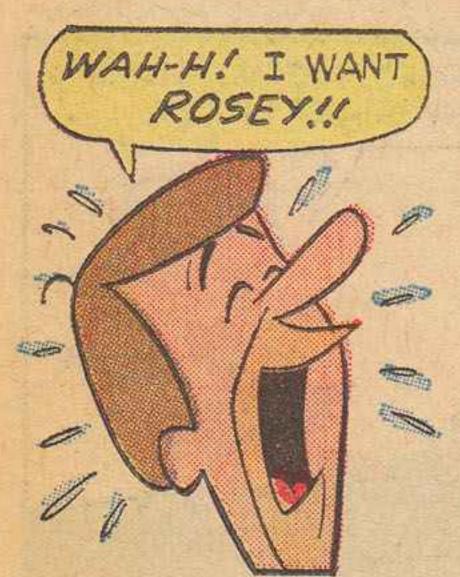


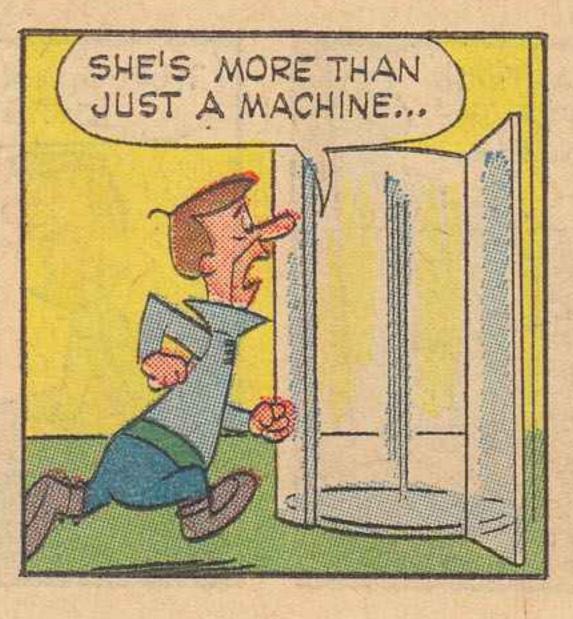










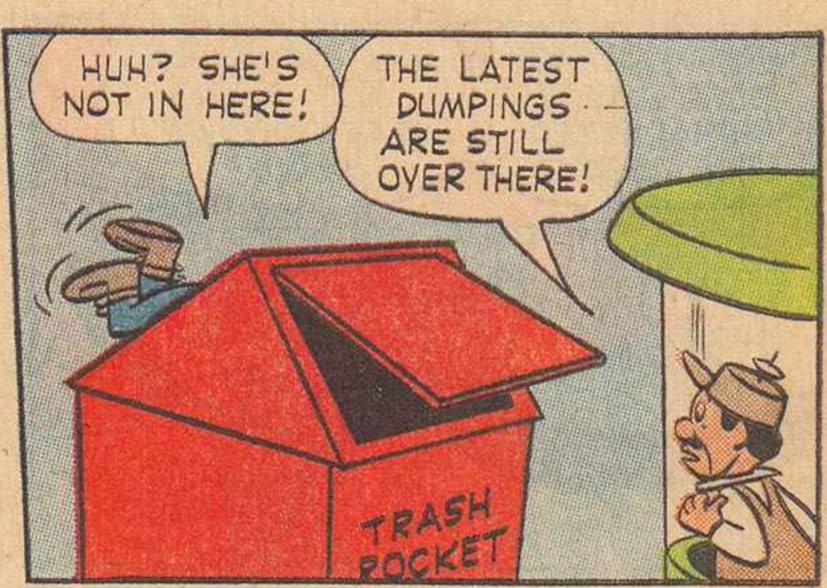


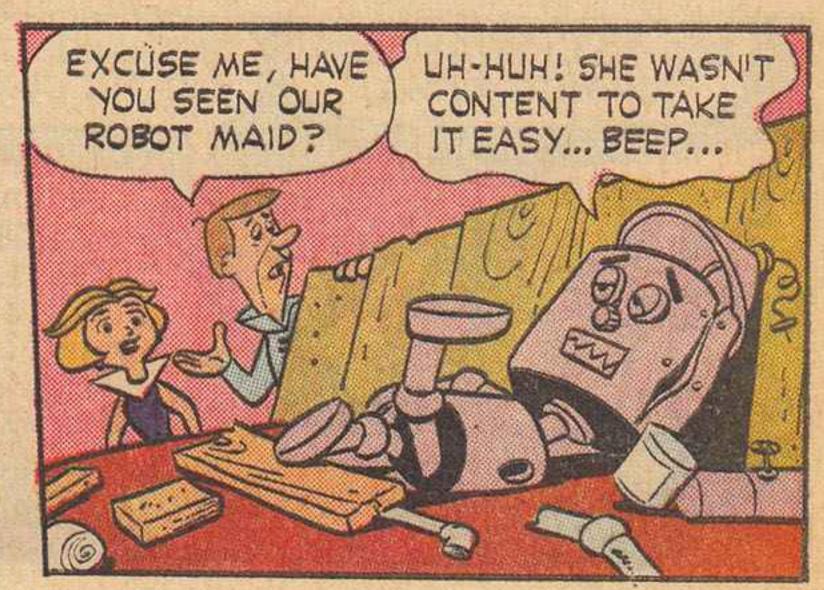


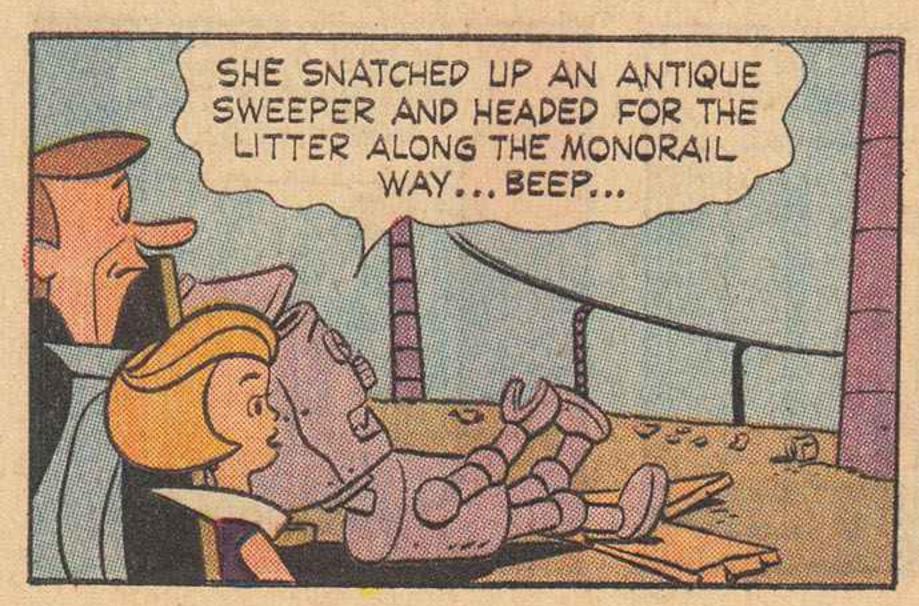




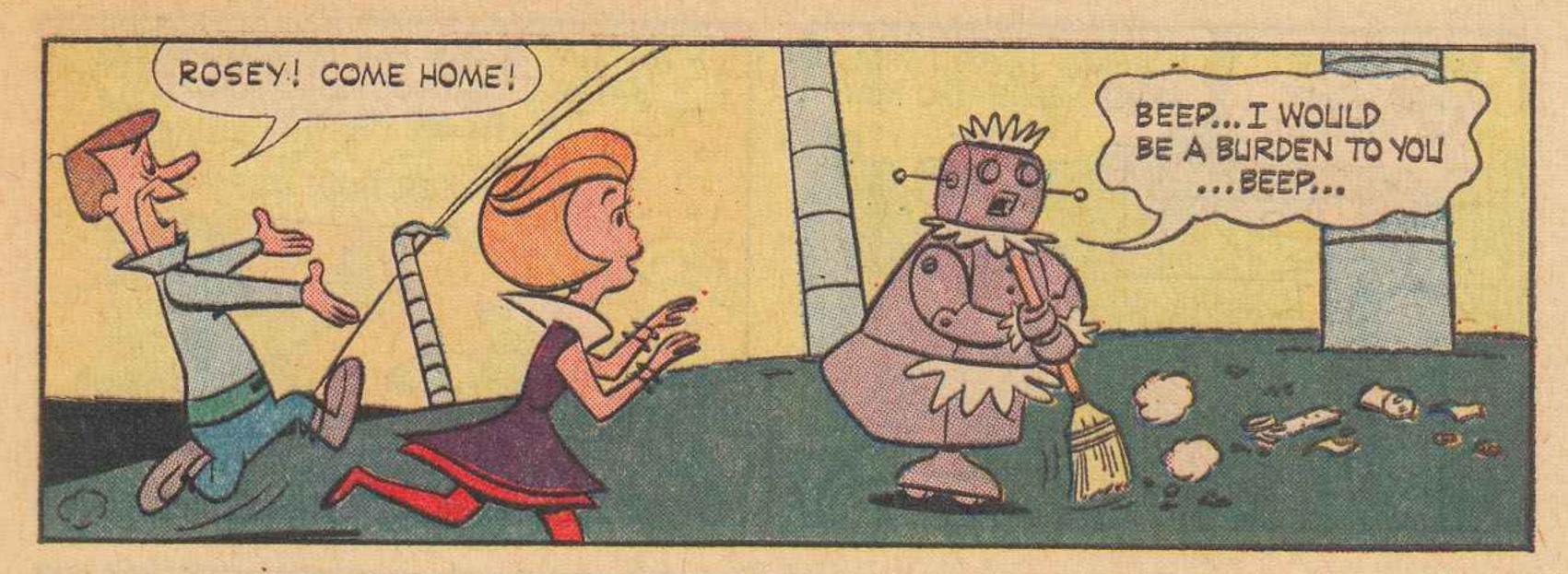


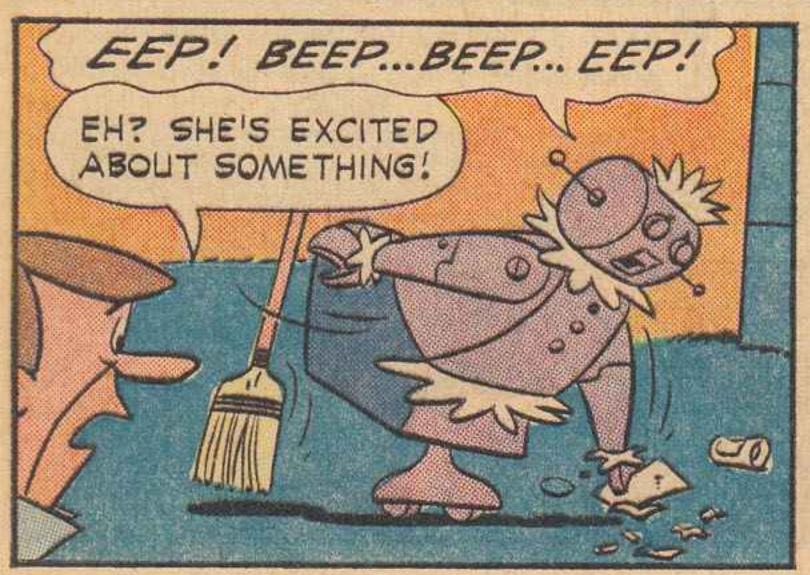


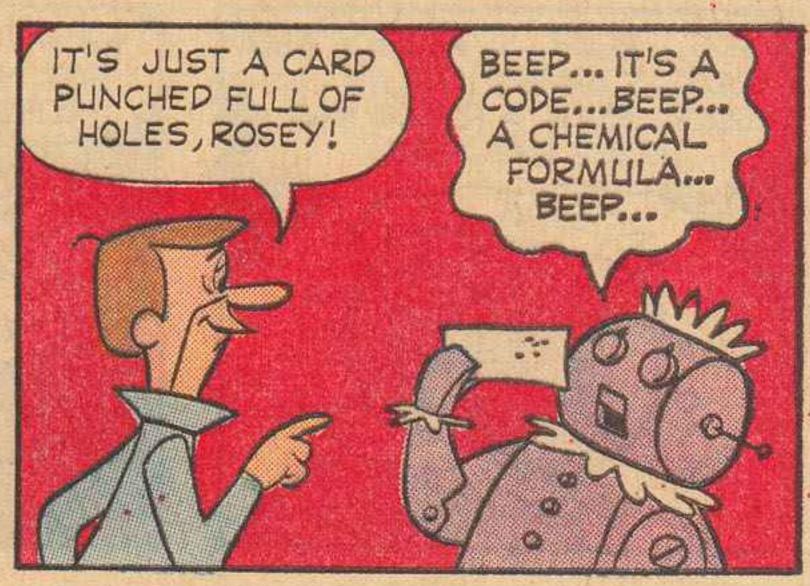


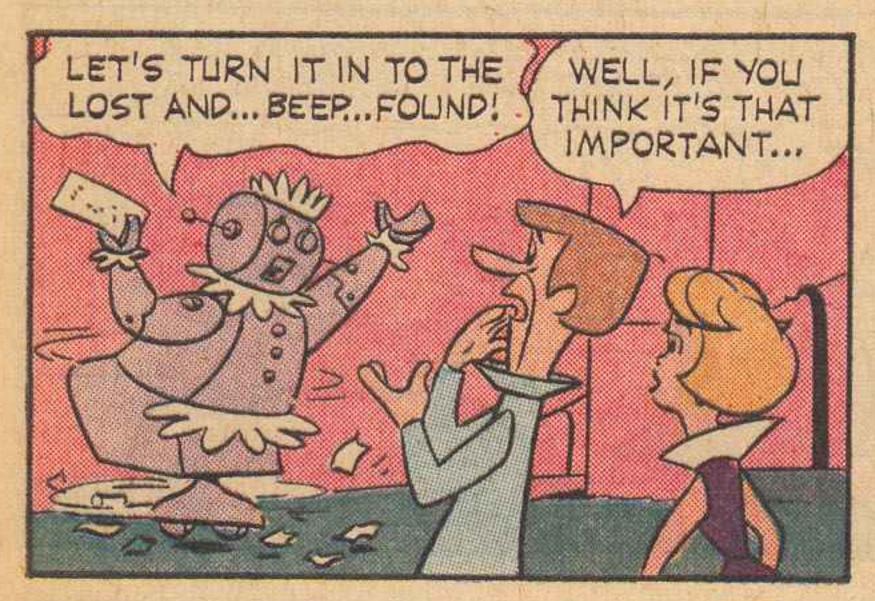




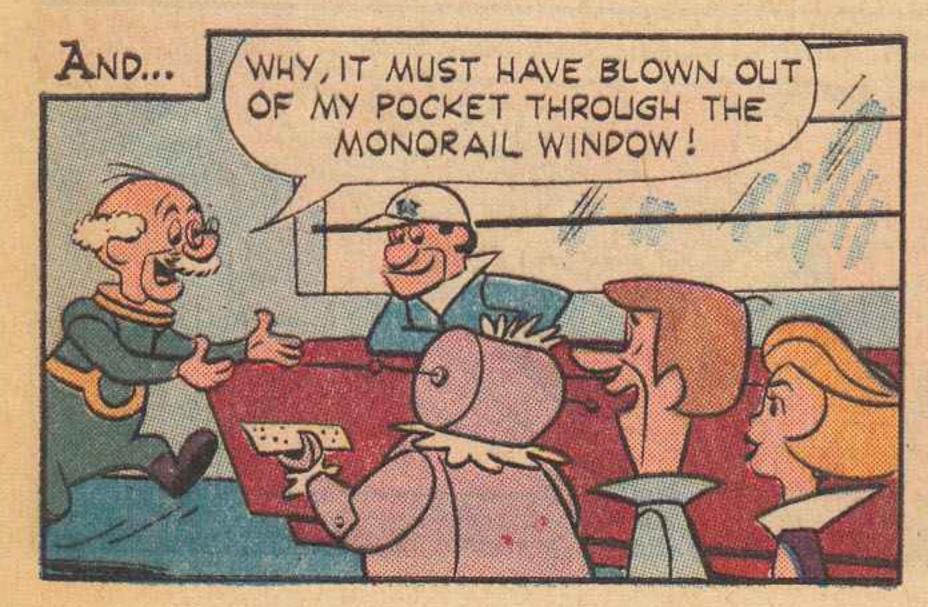






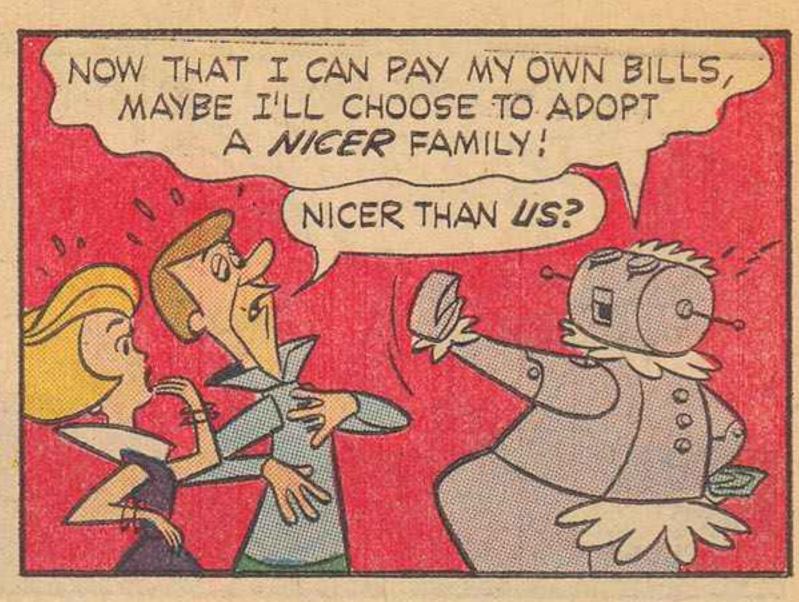






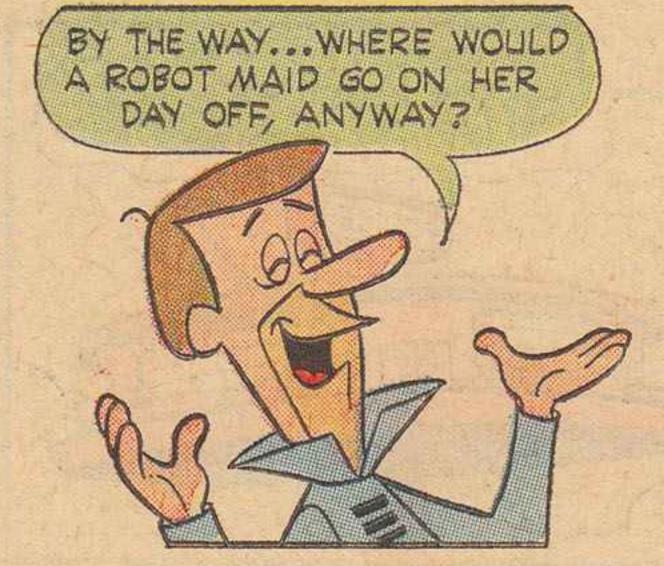


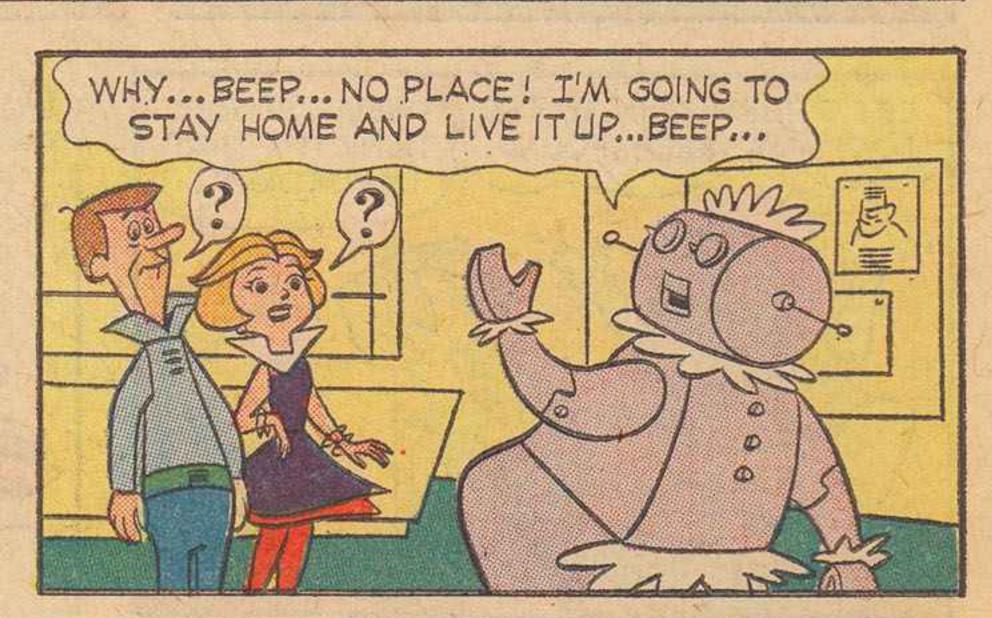


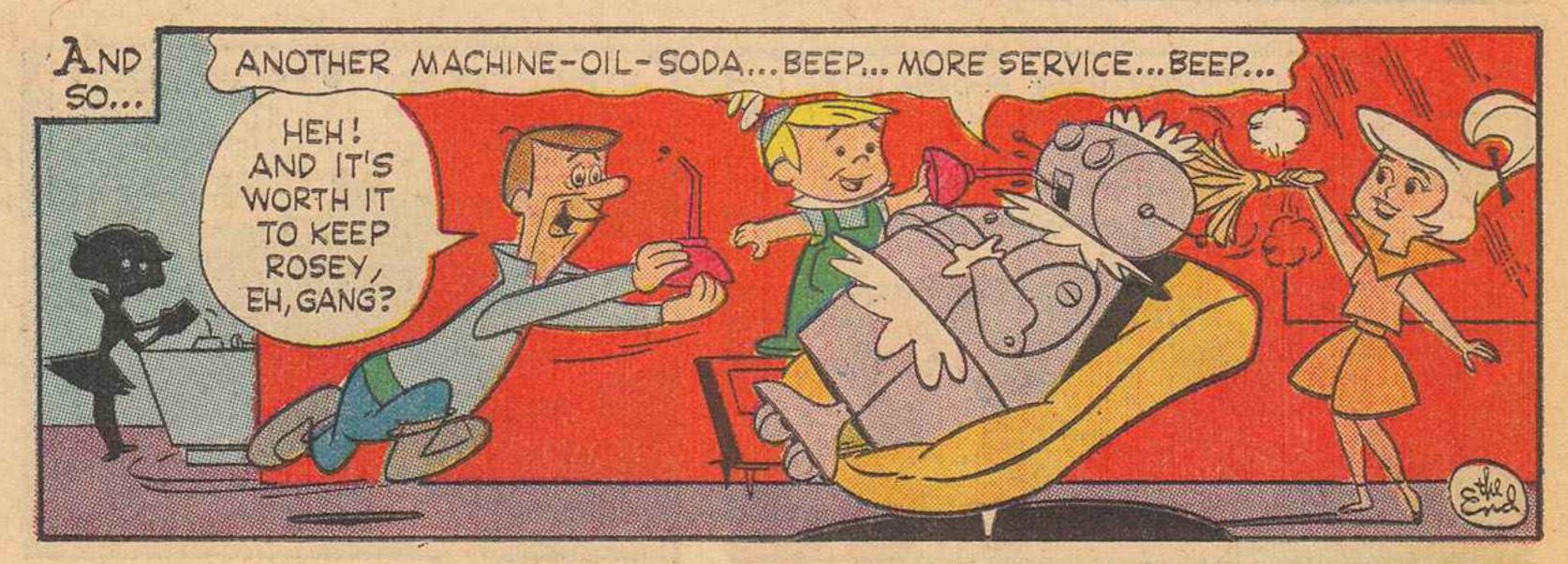






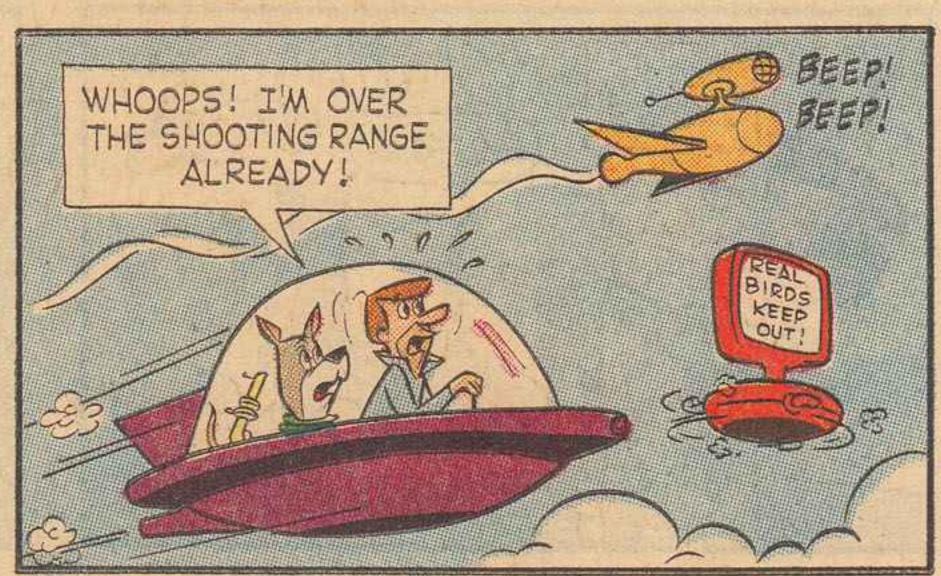


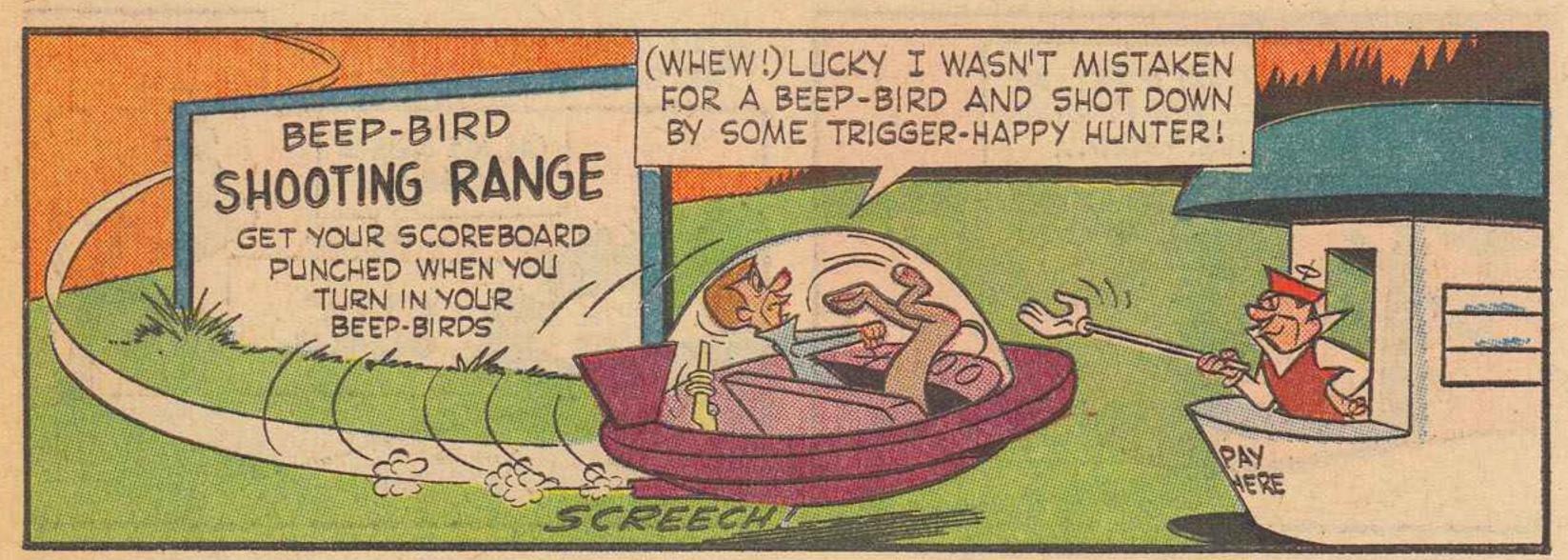




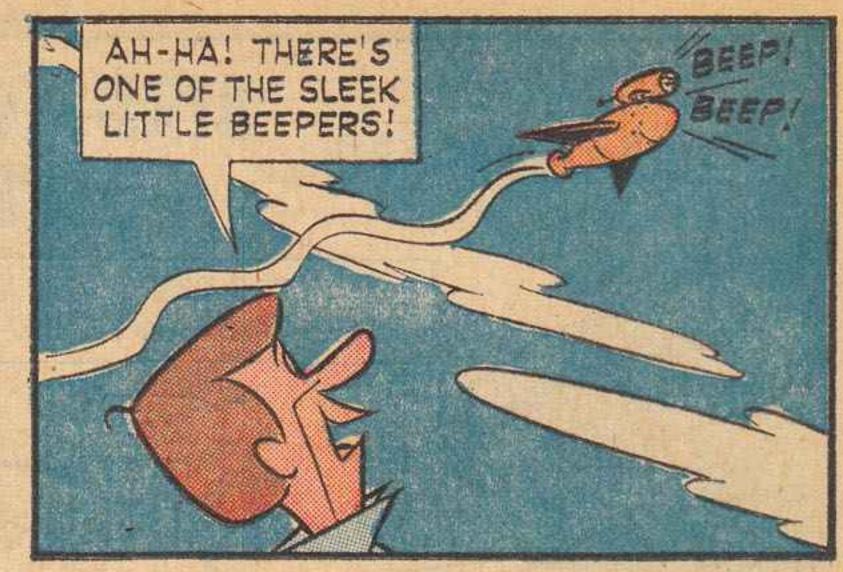


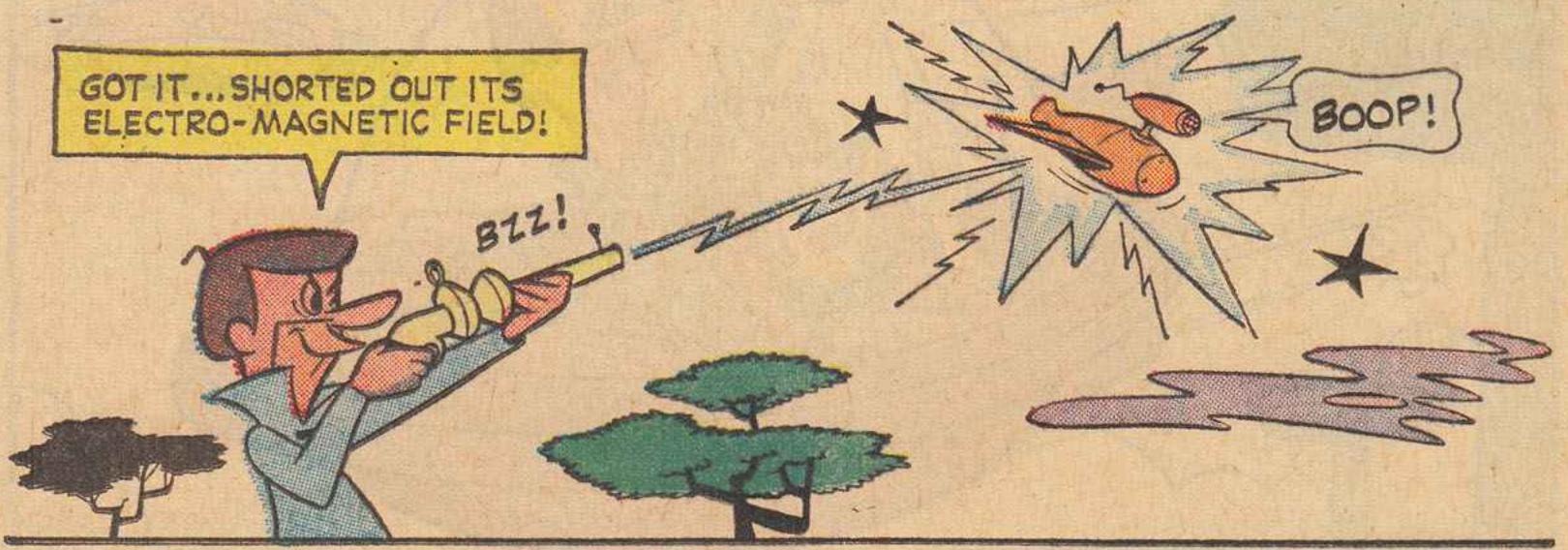


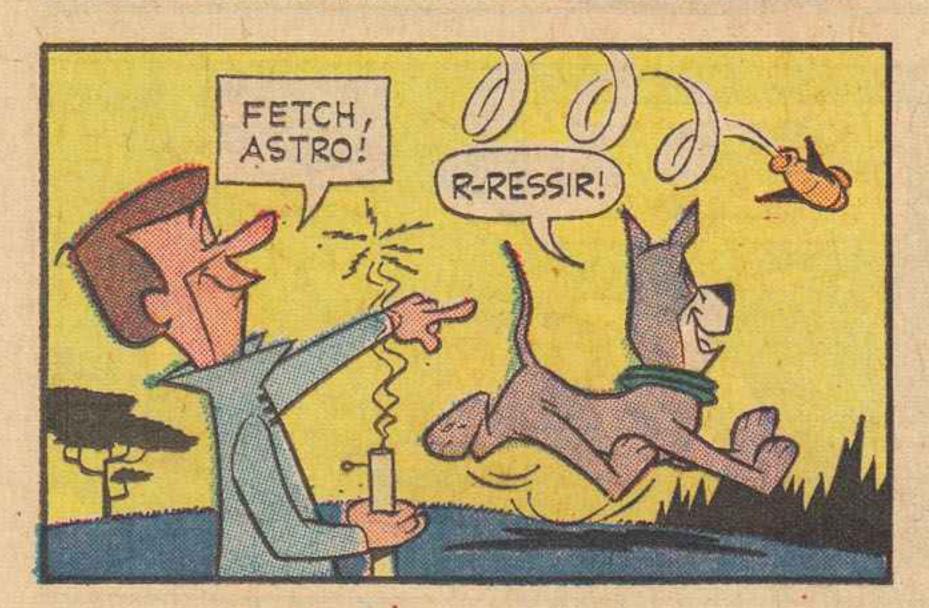




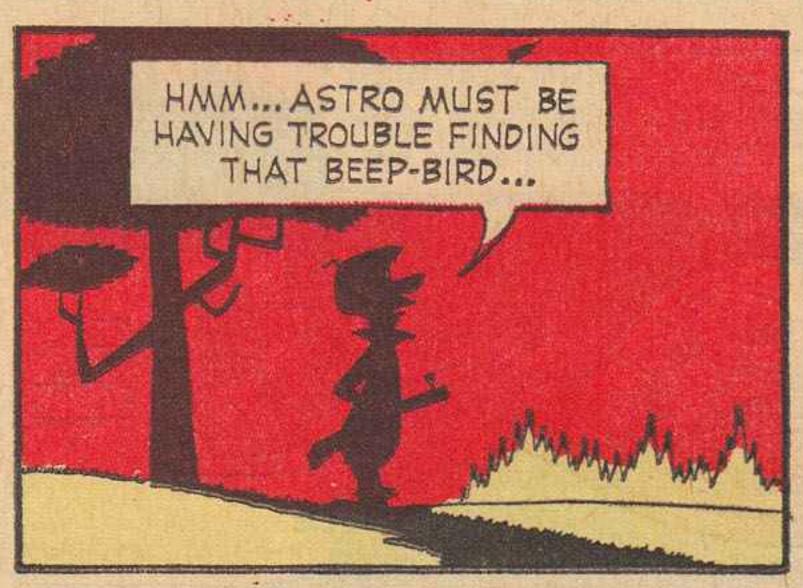


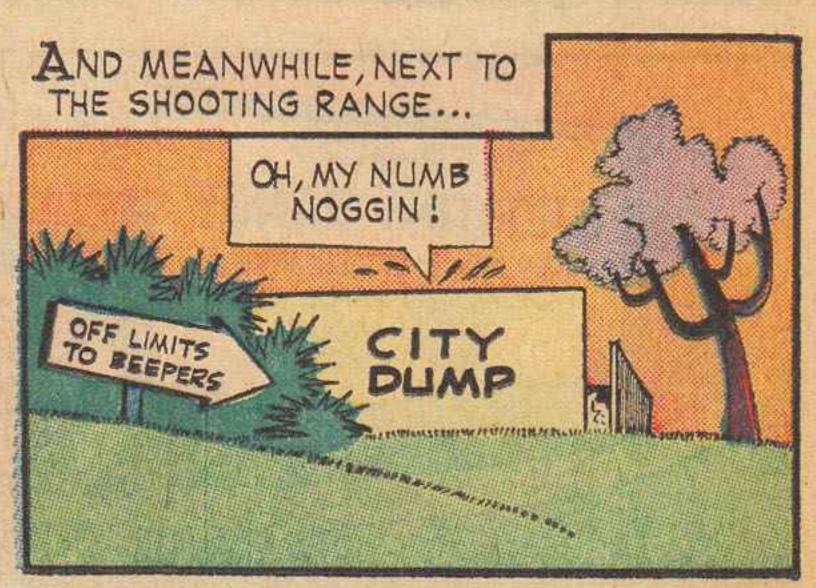


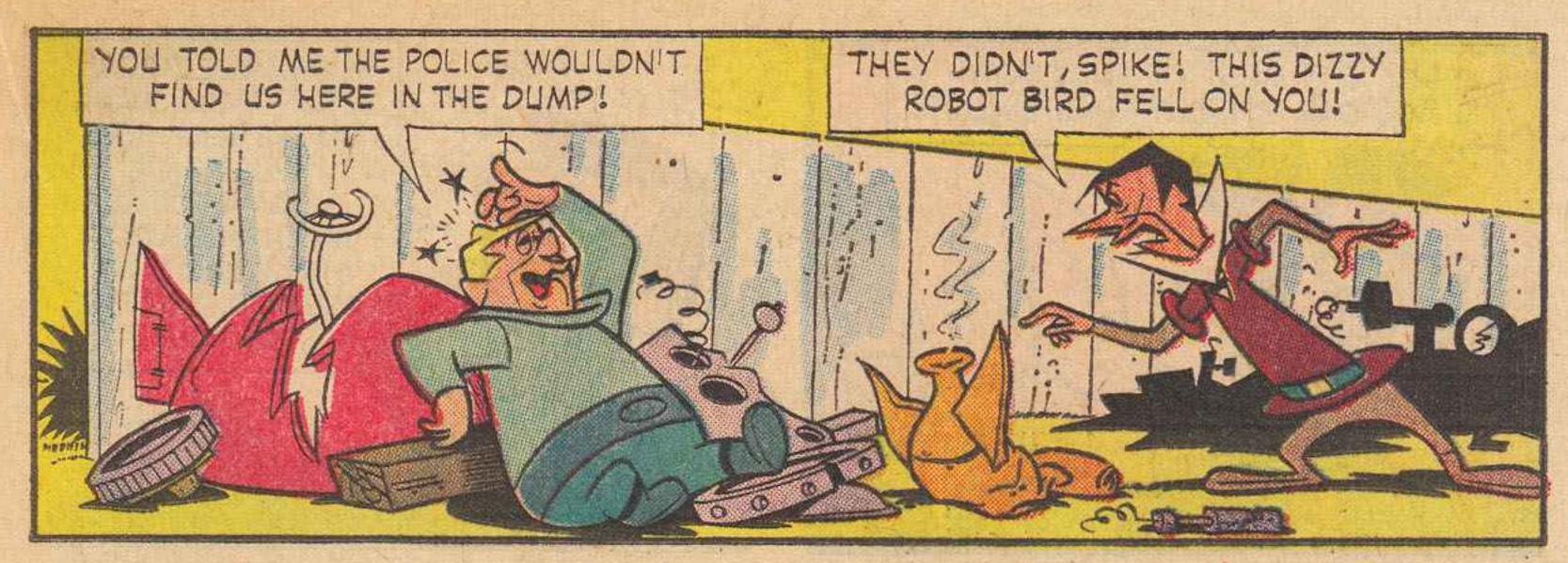








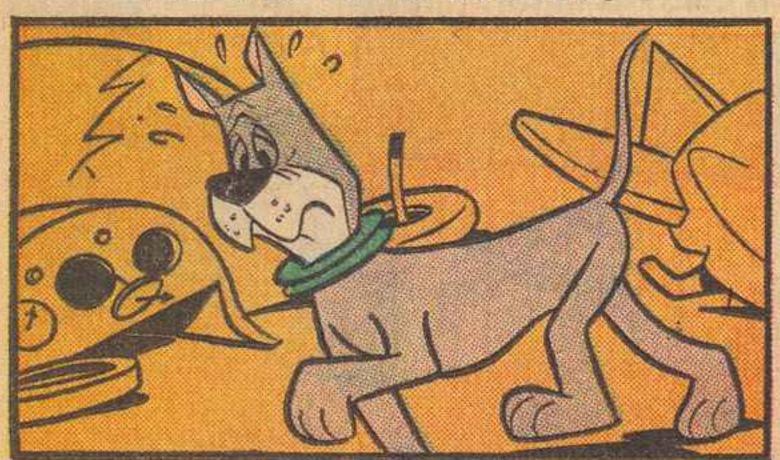


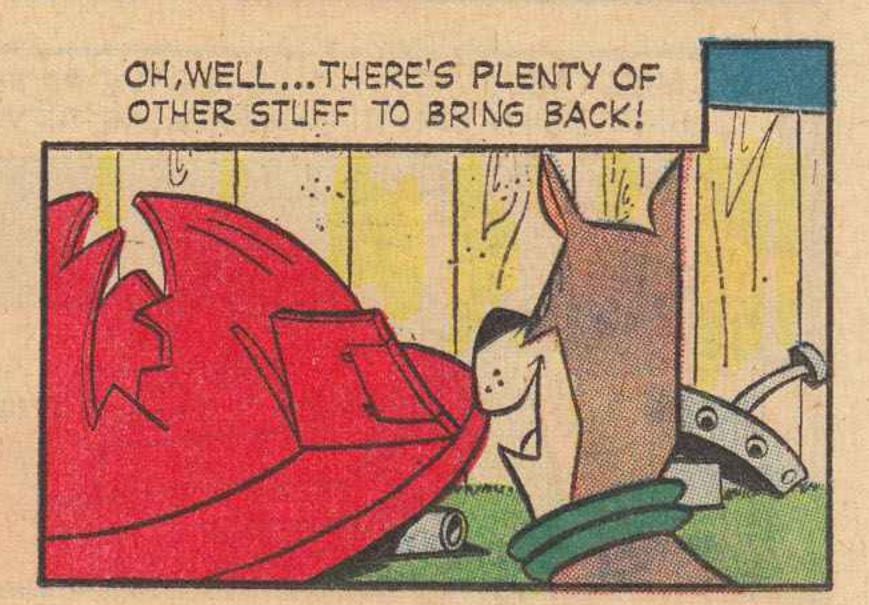


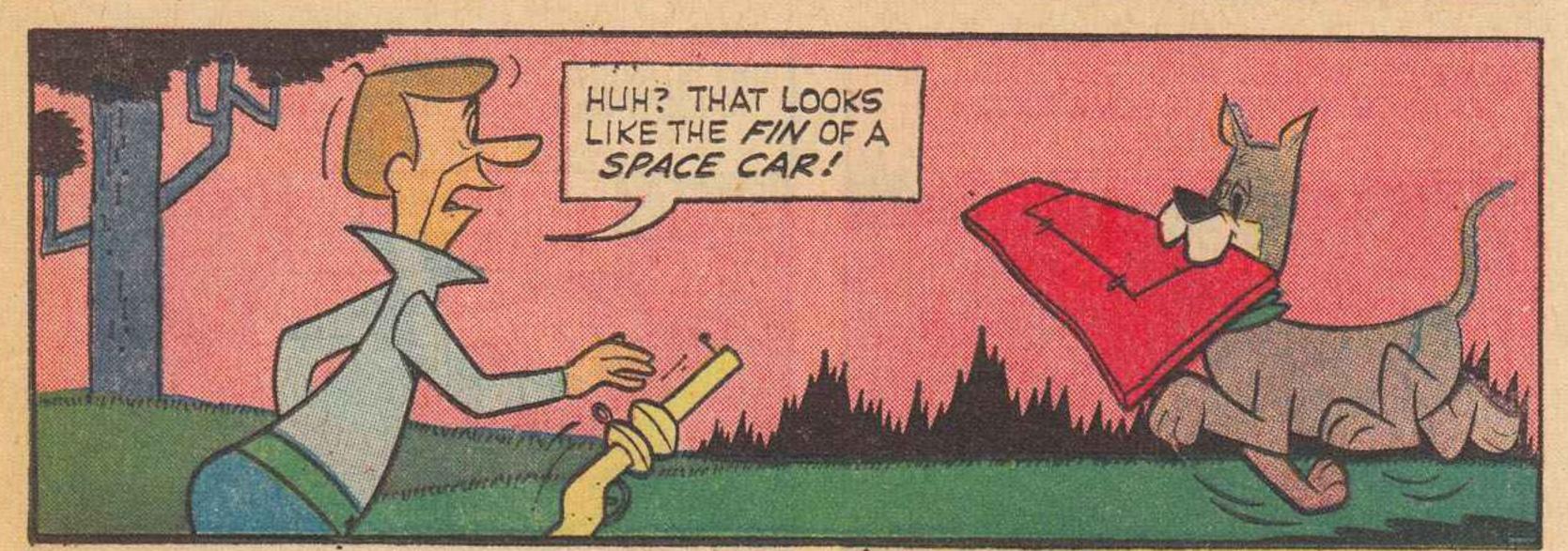


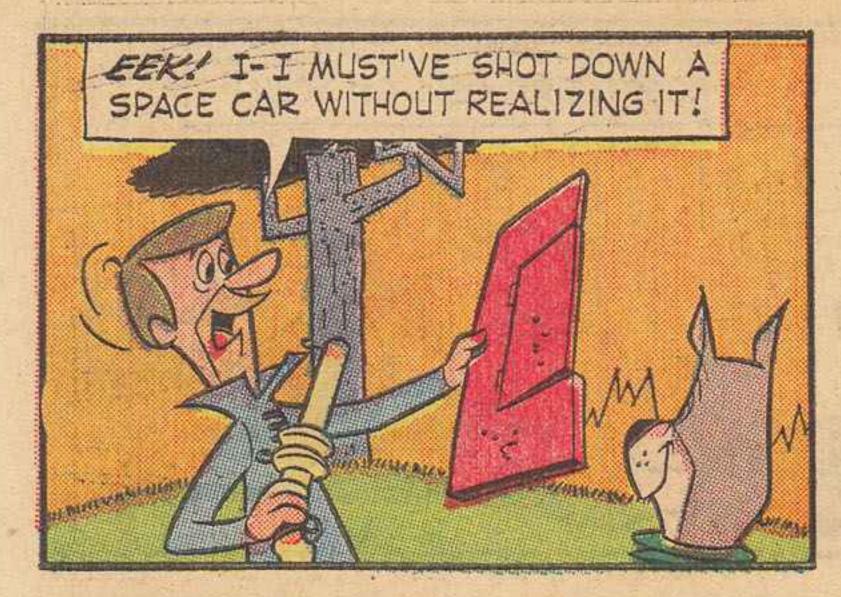


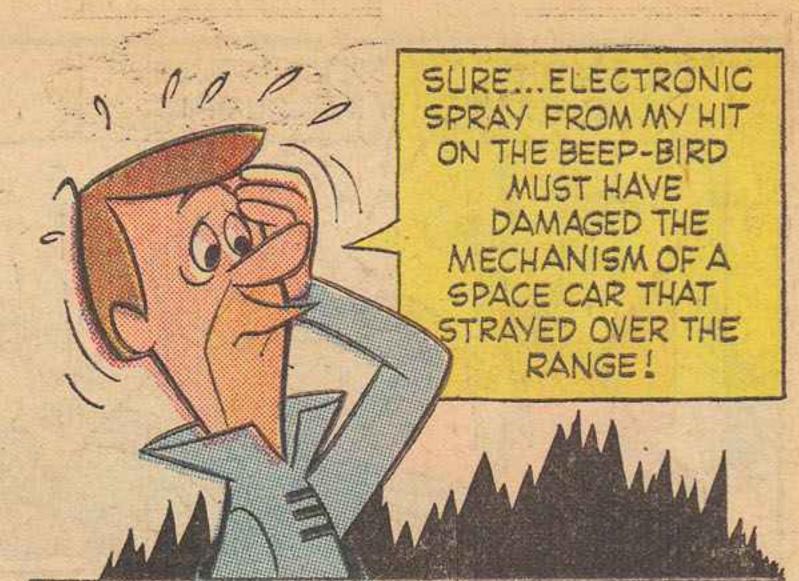
POOR ASTRO! HOW CAN HE RETURN EMPTY-MOUTHED TO HIS MASTER?





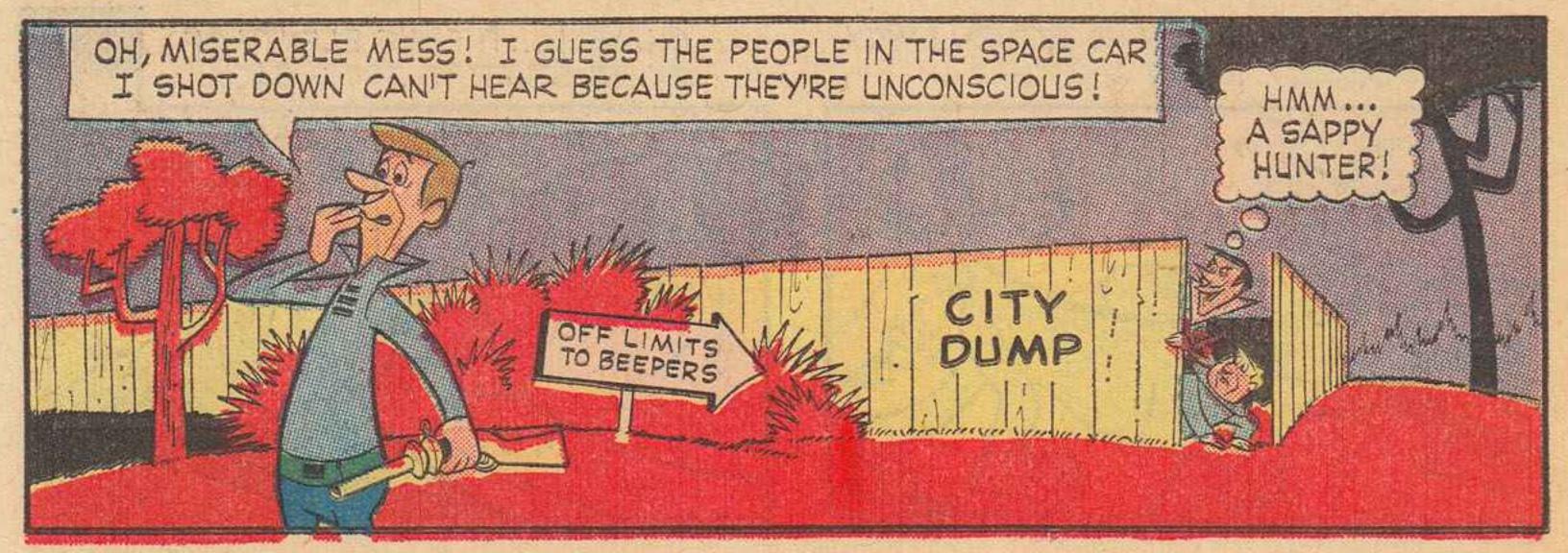






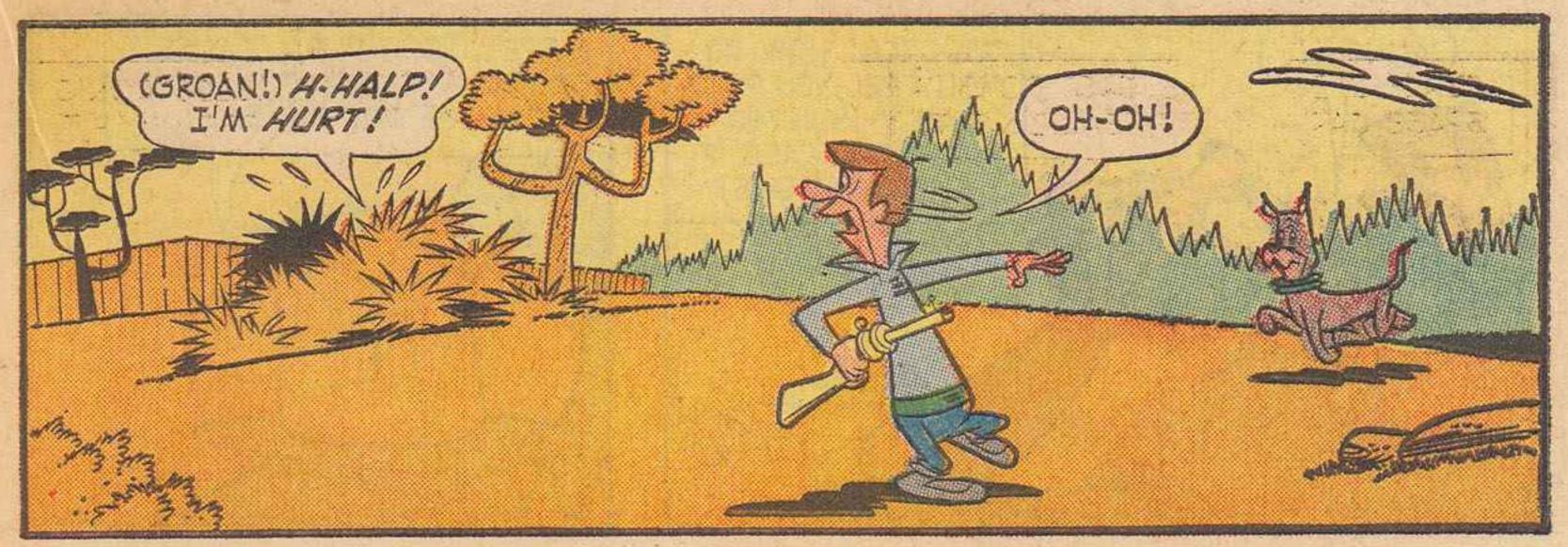






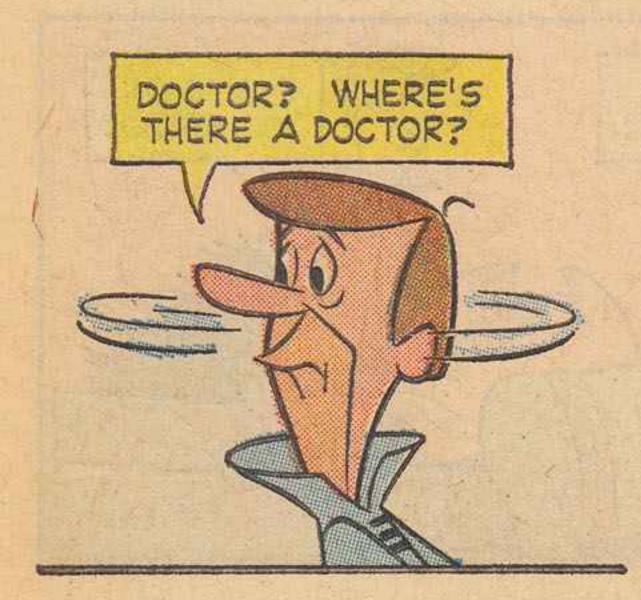




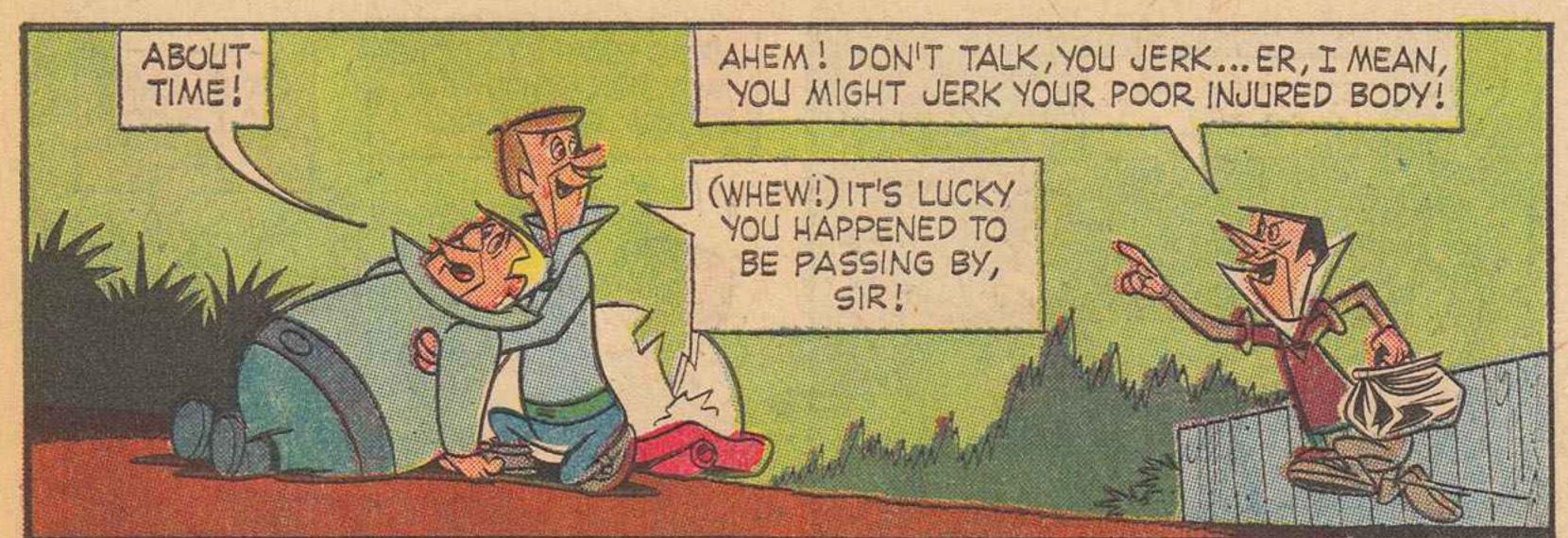


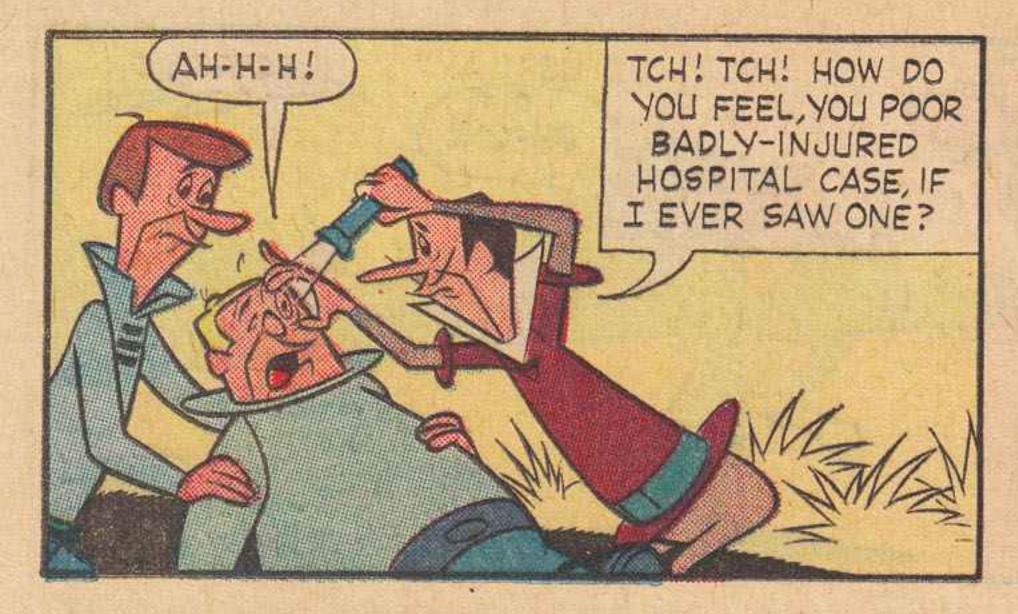


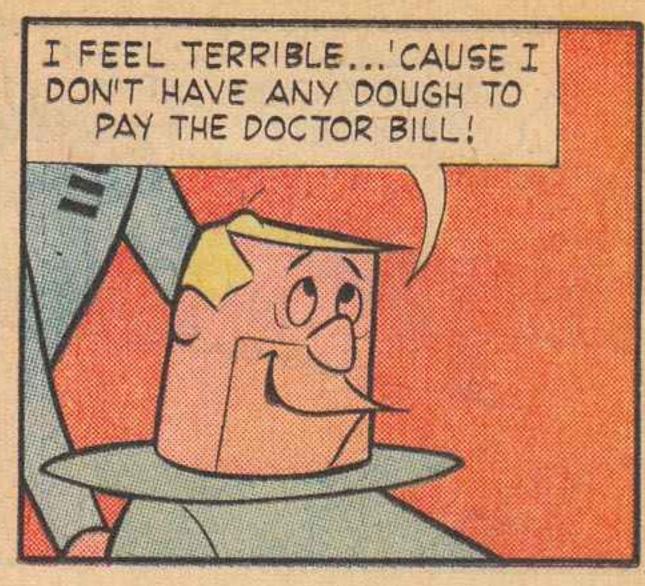










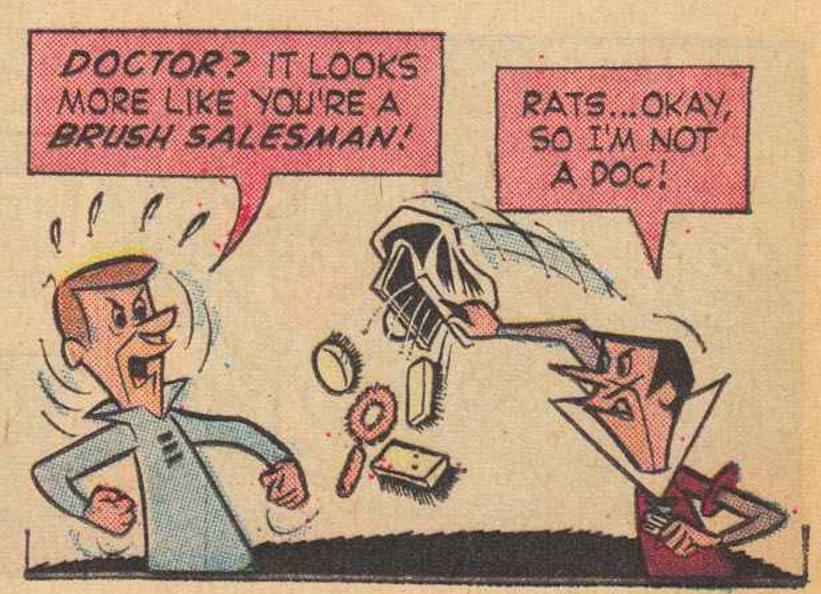




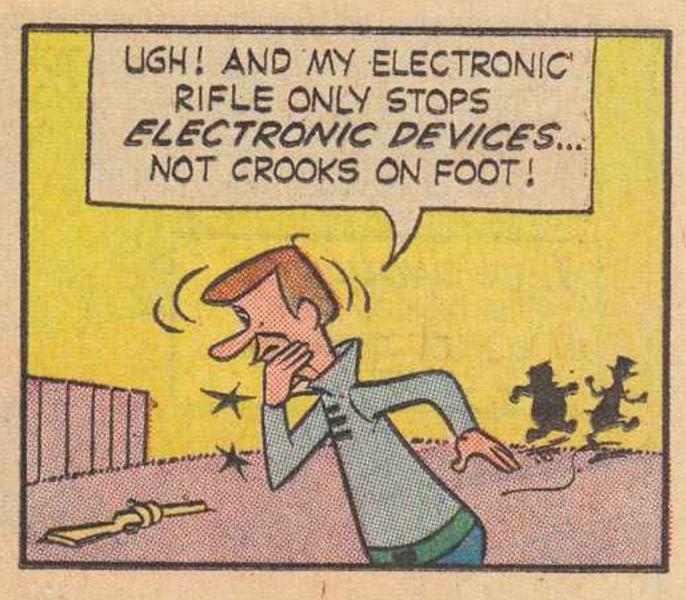




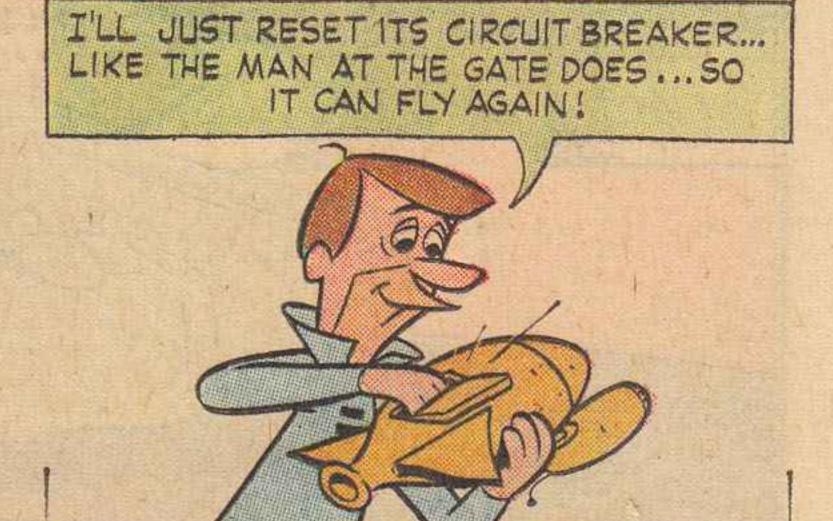












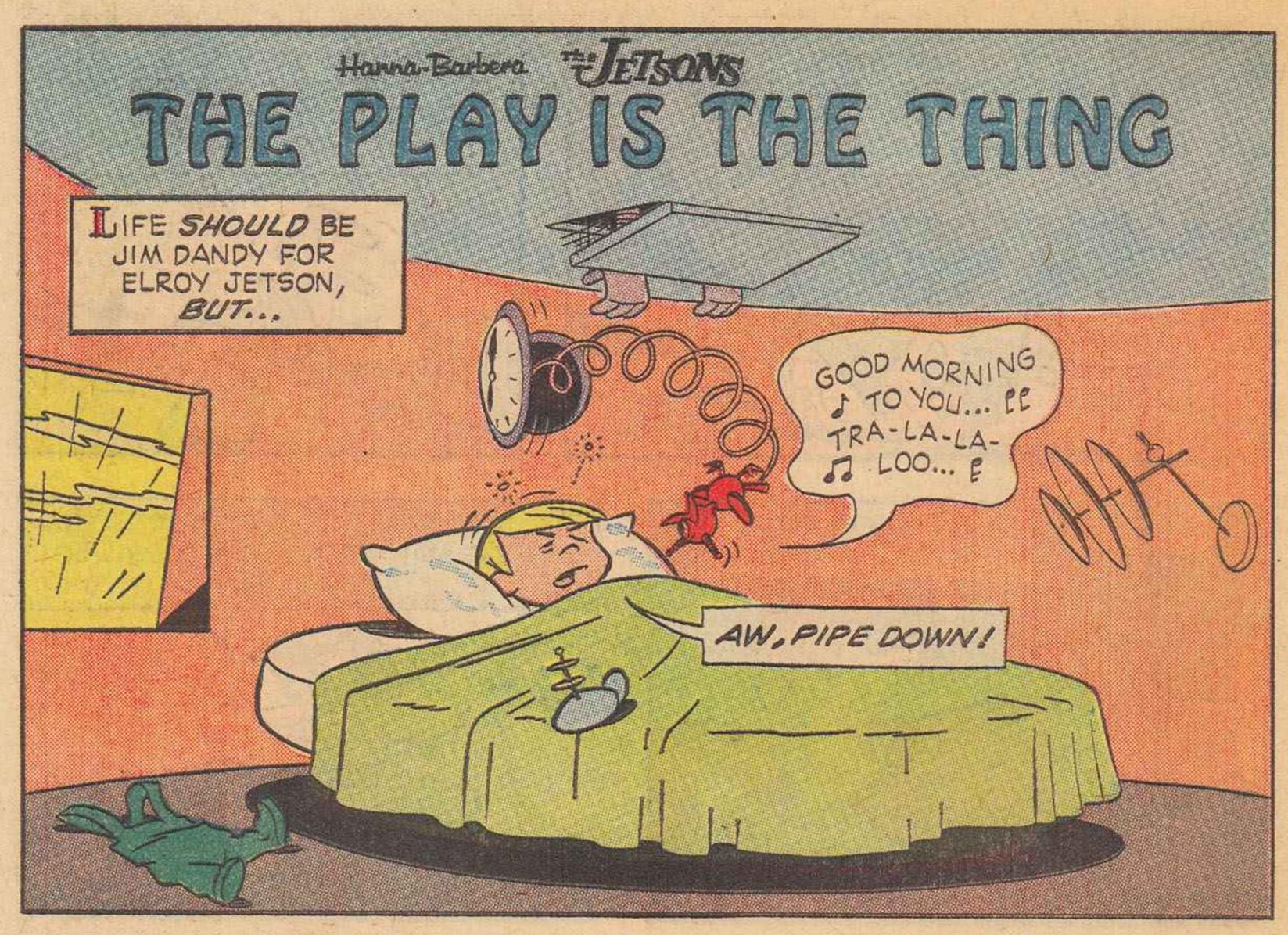




WELL, IT'S A LOW SCORE
FOR ME TODAY,
BEEP-BIRD-WISE! BUT
IN ANOTHER WAY
I'M DOING OKAY...

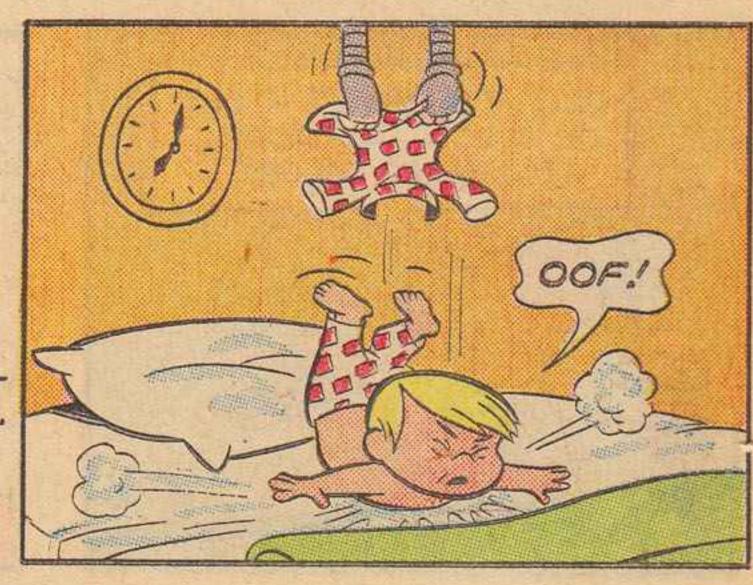


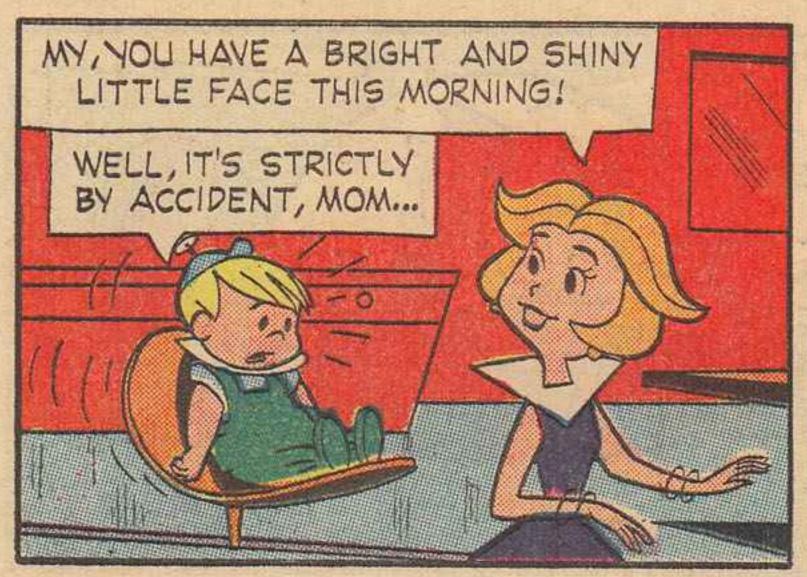






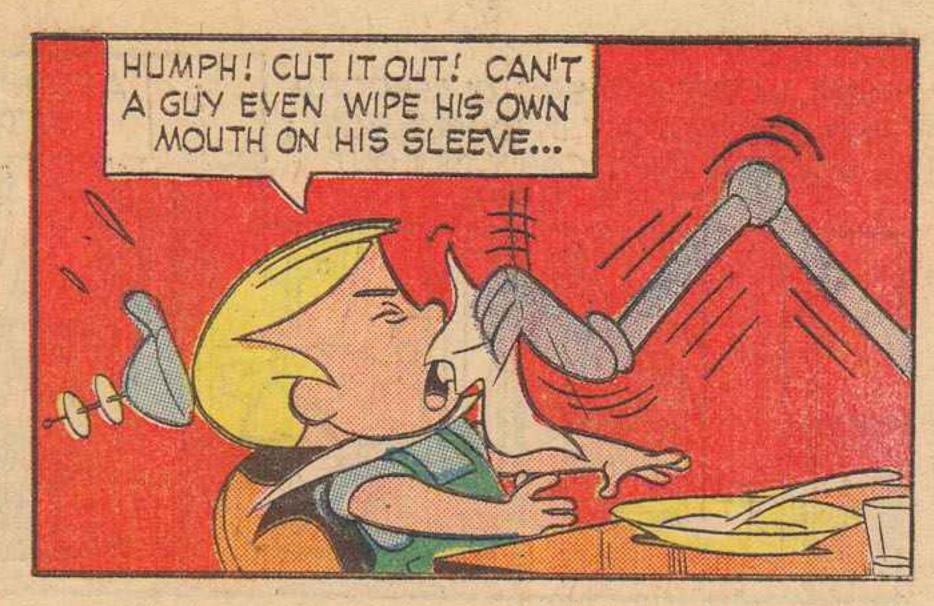
BUT YOU CAN'T BUCK ANTO-MATIC GETTER-UPPER...





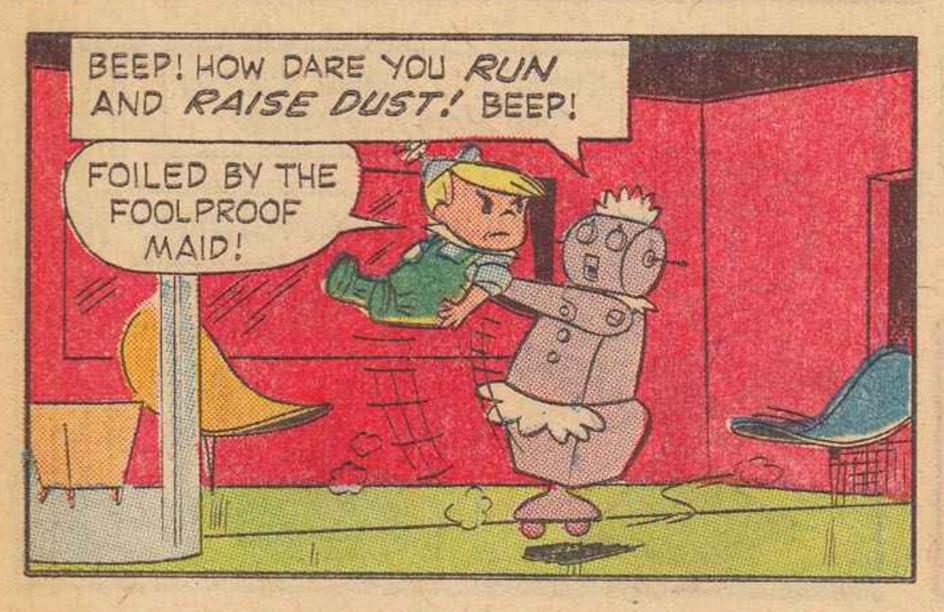


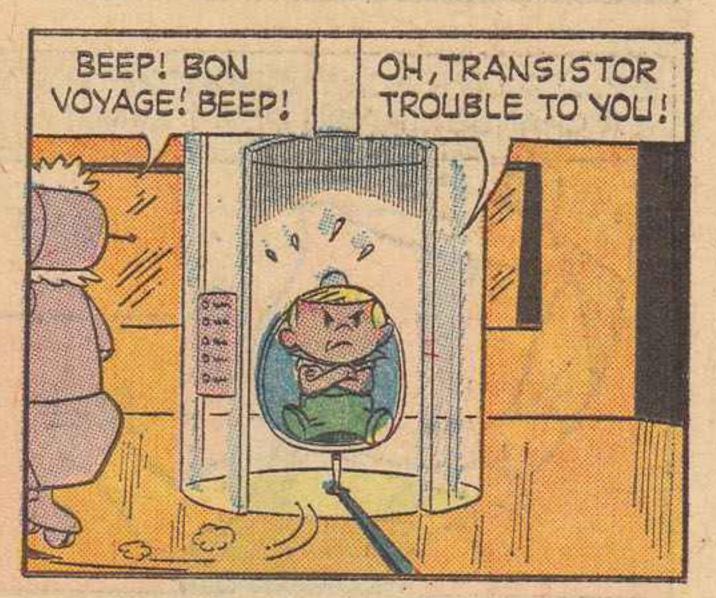


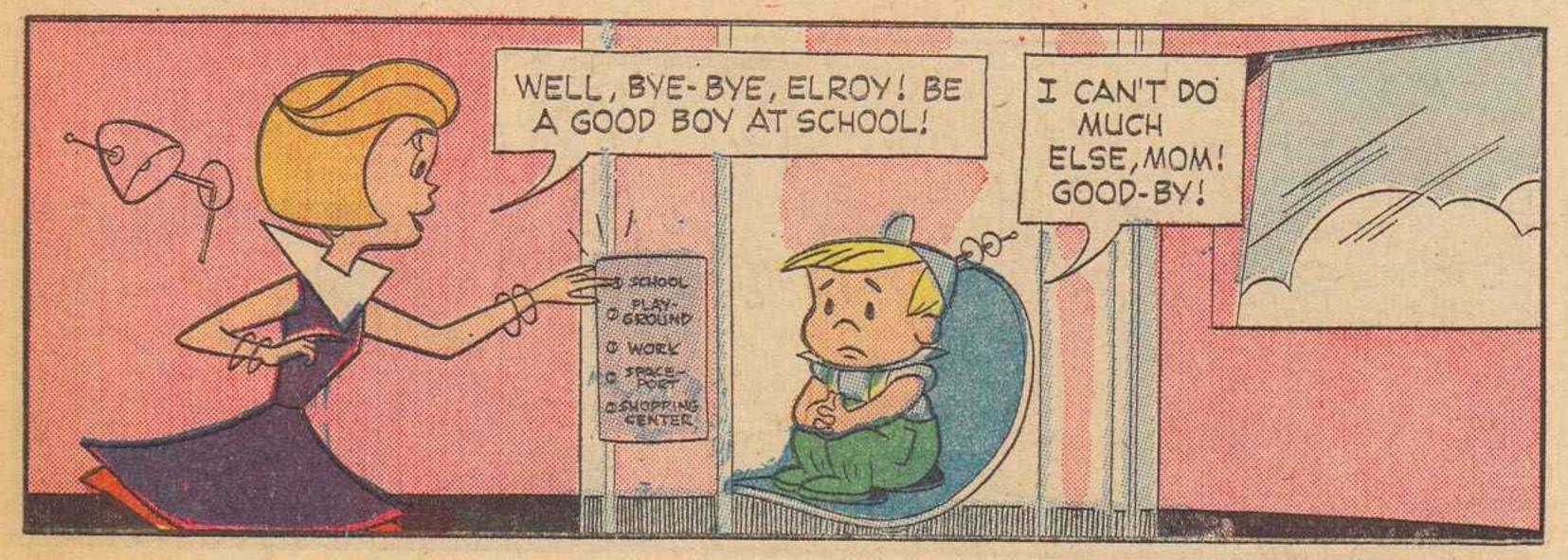


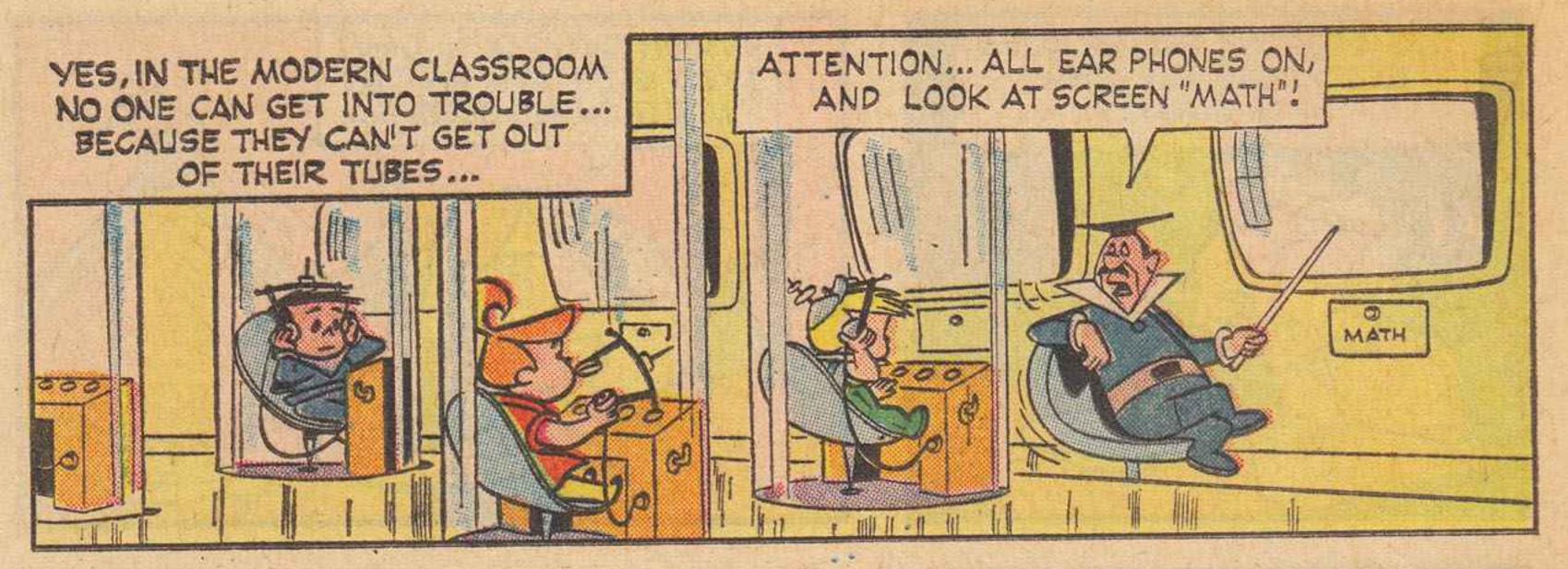




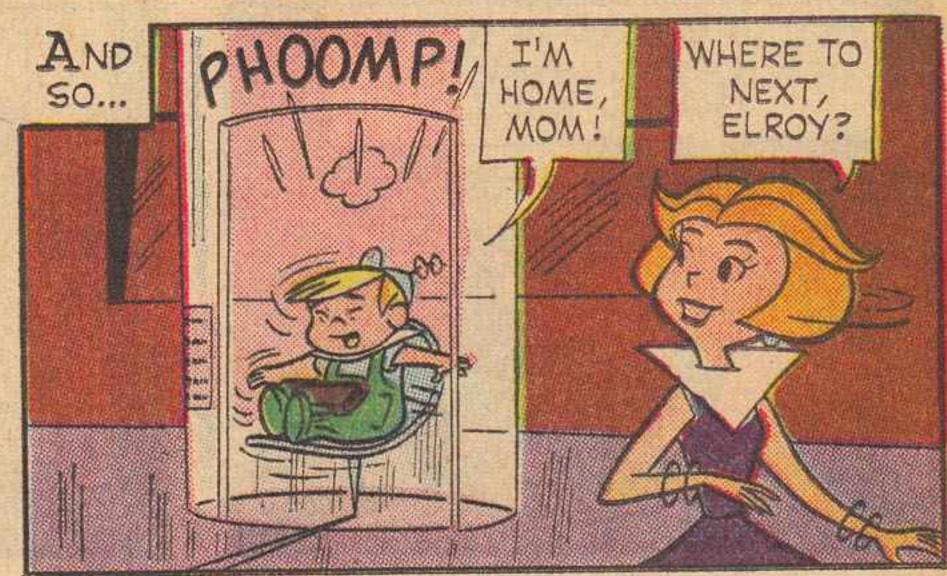






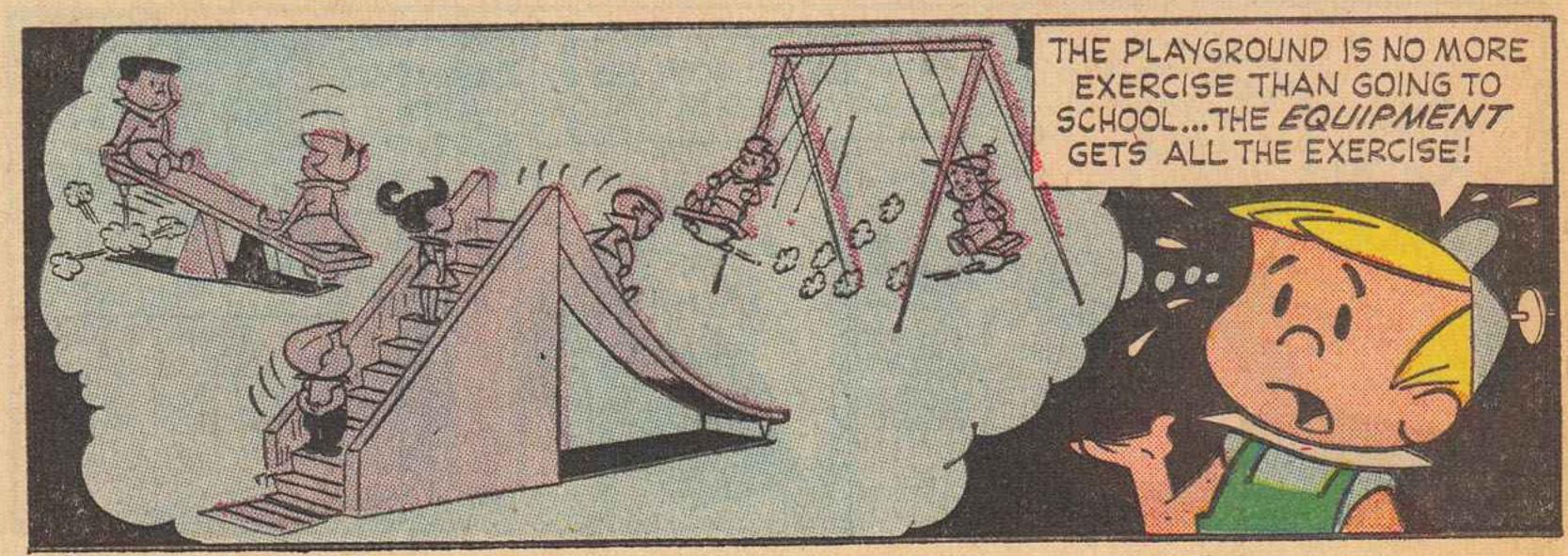




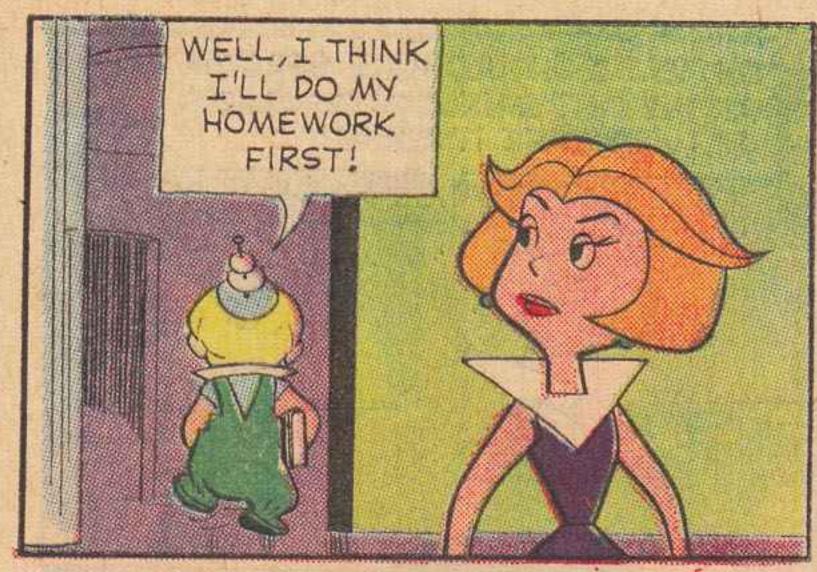


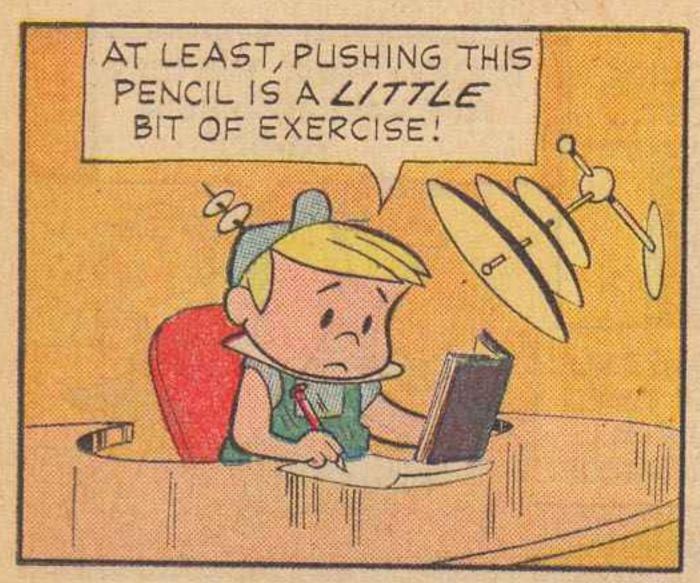


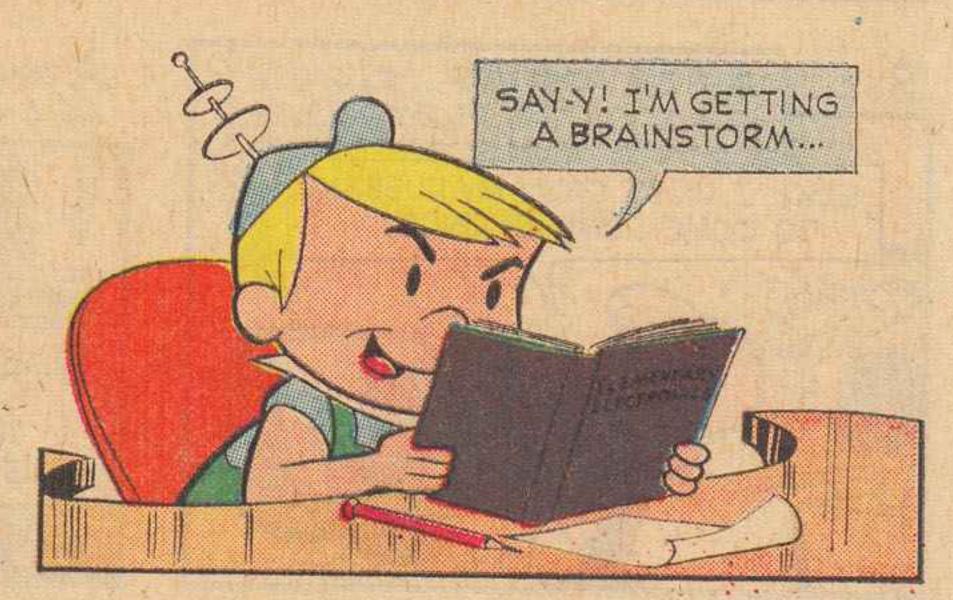




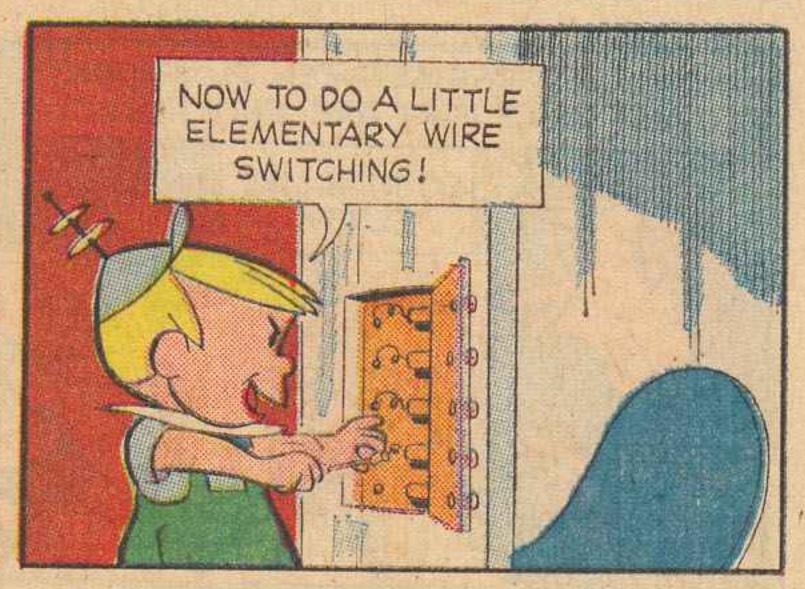








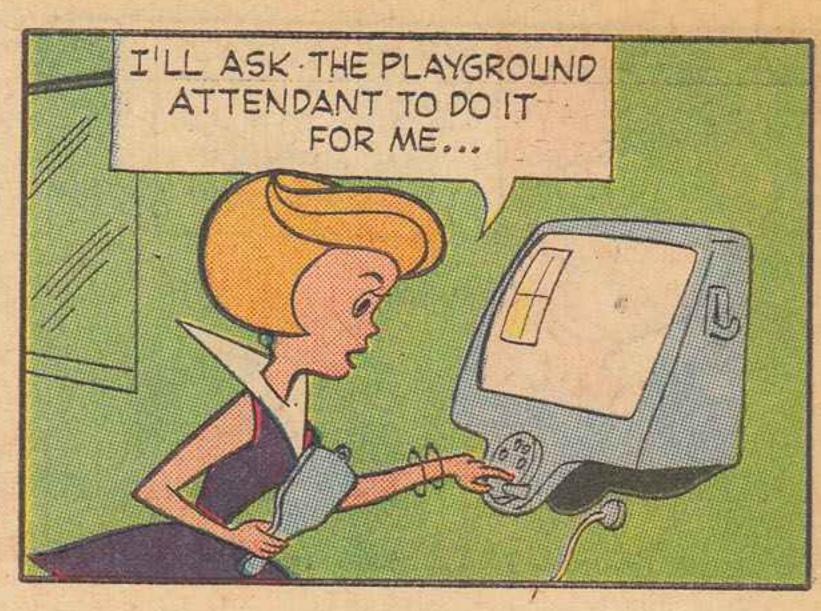






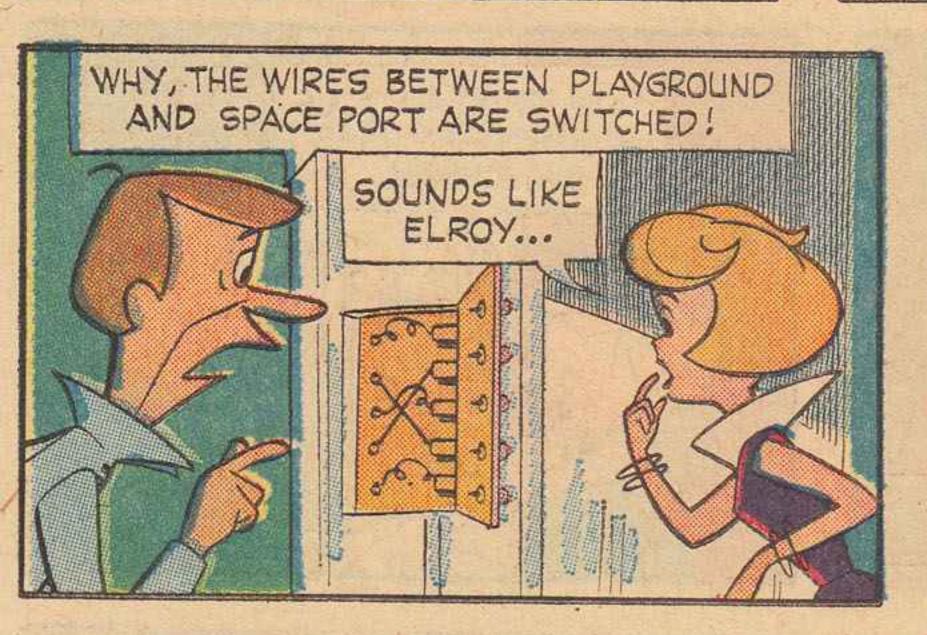






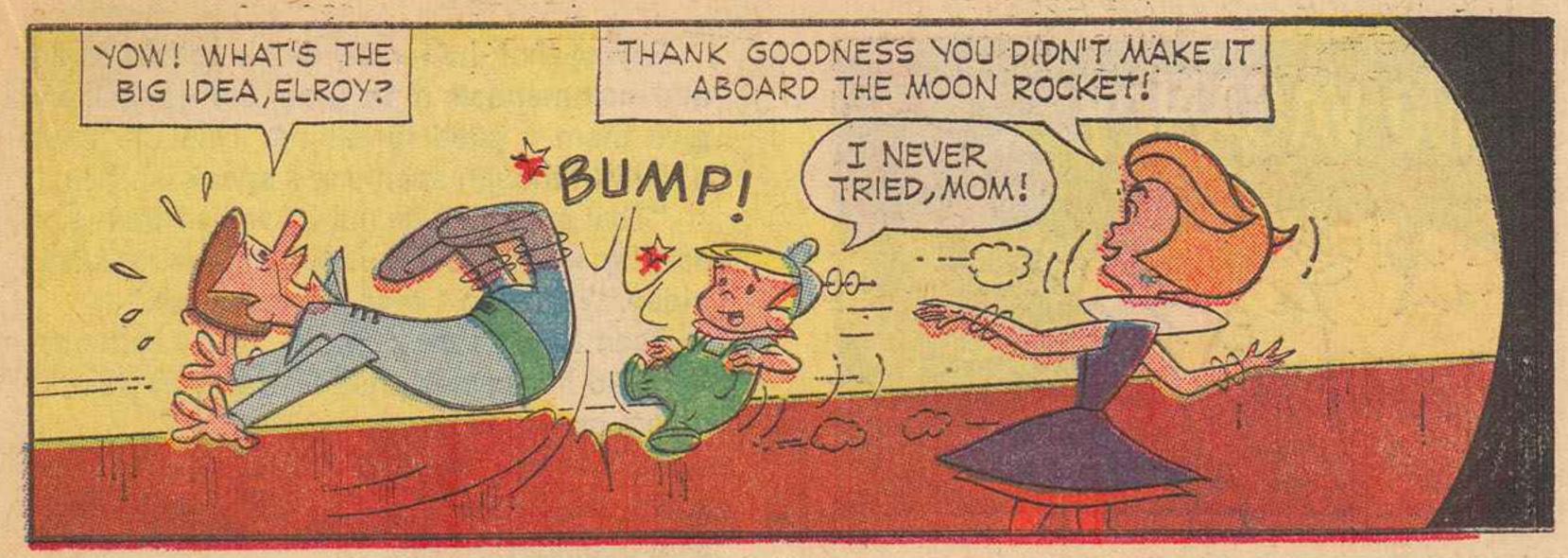


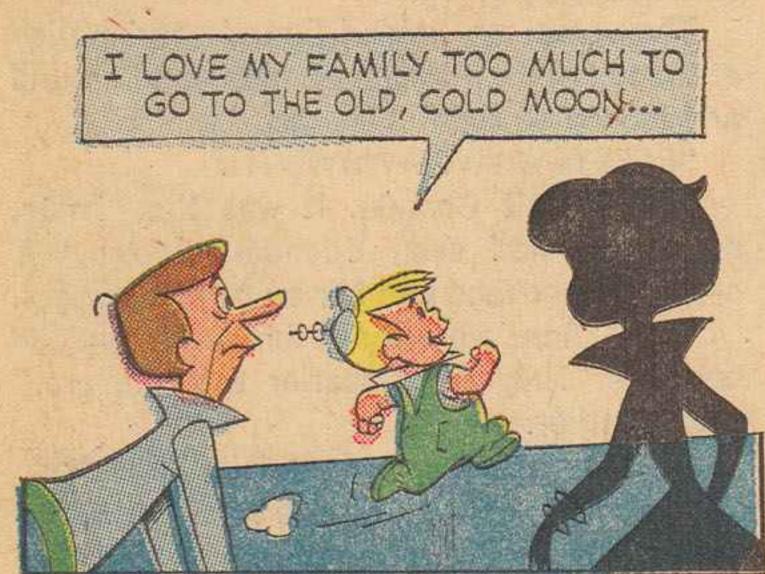




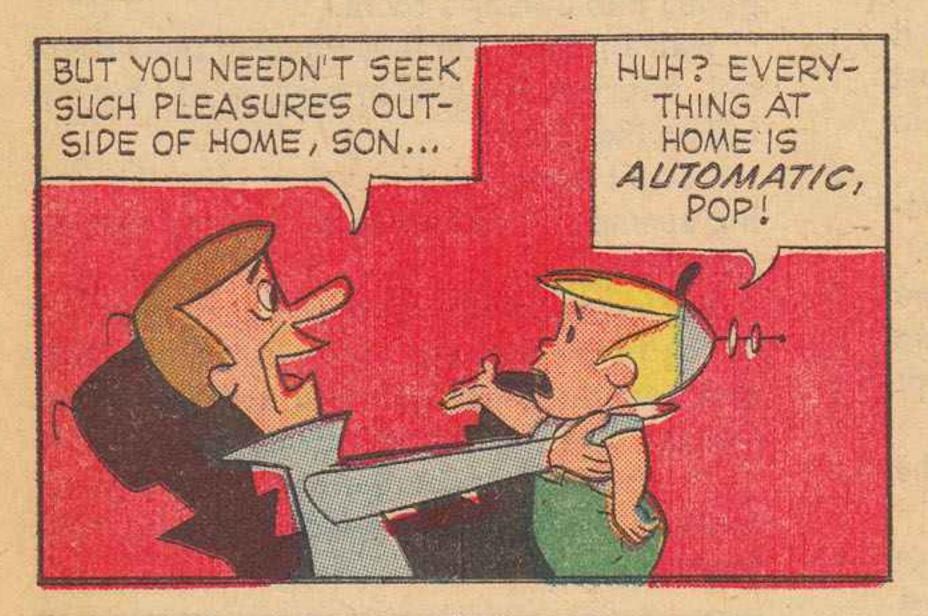


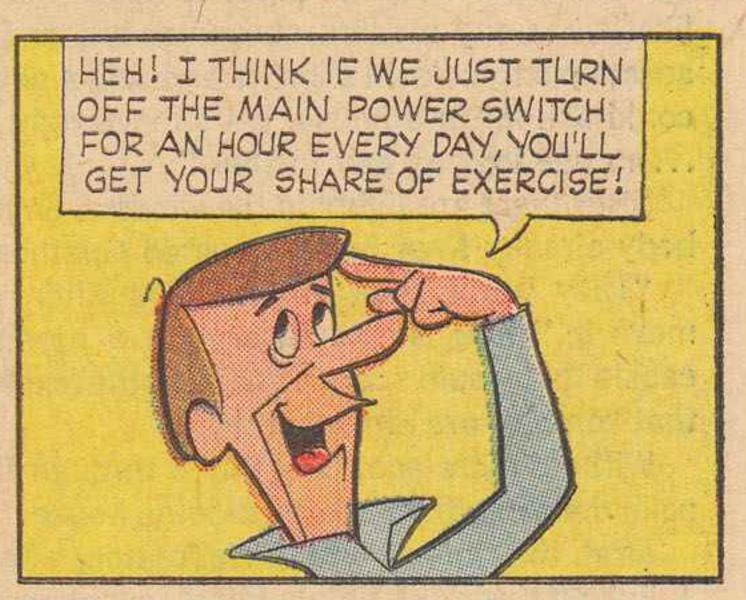


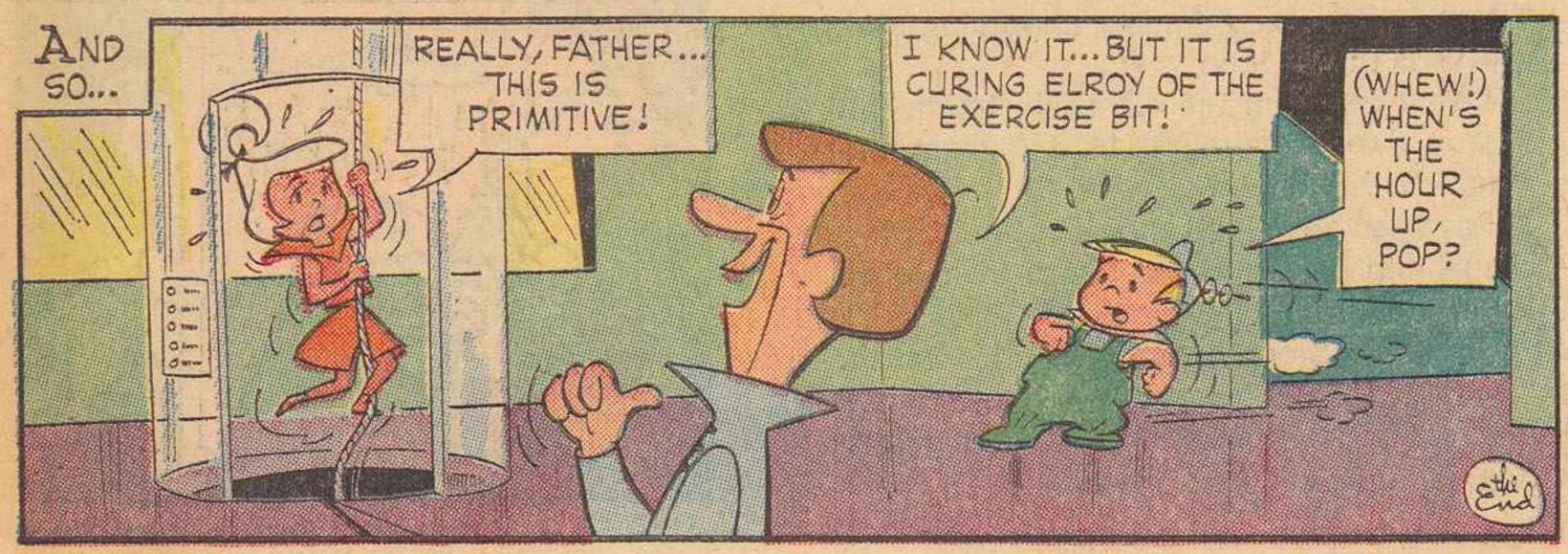


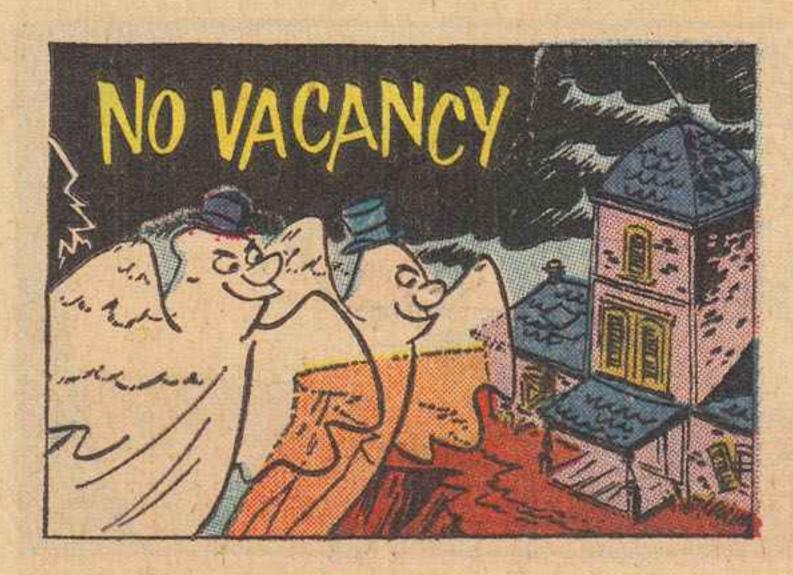












Two ghosts hovered in the air in front of the house of J. Evil Scientist. The night was dark and stormy, and the wind whipped around the old castle-like structure, while lightning streaked and crashed across the sky. (Did you ever notice how ghost stories always start on dark and stormy nights? I mean, you'd think ghosts never went out on warm, sunny afternoons at all.)

"This looks like an ideal spot," said Gun-

ther Ghost to his companion.

"It sure does," replied Spangler Spook.

"It is old and crumbling and about to fall apart. It's in a dismal area. It doesn't look like it has any modern conveniences, and it seems plenty cold. In short, everything a ghost could ask for in a house. Let's move right in ...no use looking any further."

"But there are lights in the window. Somebody already lives here," worried Gunther.

"They won't stick around long after we move in," laughed Spangler with a howling cackle that would scare a zombie stiff (except that zombies are already stiff).

Without more ado, they flitted through the solid door into the dark, forbidding house.

First, they looked into the laboratory where J. Evil was working on his latest invention—a light bulb that would make everything dark when you turned it on.

"We'll give him the old chain treatment. That is always a sure way to start them running," said Gunther.

Spangler and Gunther rattled their heavy chains and howled at the top of their lungs to scare J. Evil.

He looked around angrily from his bench. "How dare you bother me when I'm working! You must be a couple of Junior's dumb friends. I'll teach you a lesson!"

THE STATE OF THE STATE OF

Saying that, he turned on his robot servant and commanded it to grab the ghosts and give them a good thrashing. This the robot did, even though spanking a spook isn't easy.

"That guy must be nuts," wailed Spangler, as they went upstairs, rubbing their bruised hides. "He wasn't even scared of us."

Then they passed Mrs. J. Evil's bedroom. She had her back turned to them, as she put cream on her face.

"Come on. Women are always easy to scare. We'll at least get her out of the house," said Spangler Spook.

They crept up behind Goonda and wailed at the top of their lungs. Goonda spun around and looked straight at the ghosts.

"EEEEYOWWWWWWWWW!!!"

That wasn't Goonda. It was the ghosts, after they had seen Goonda with all her cream on her face and her hair up in curlers.

"Isn't there anybody in this house we can terrorize? They're all scarier than we are," said Gunther.

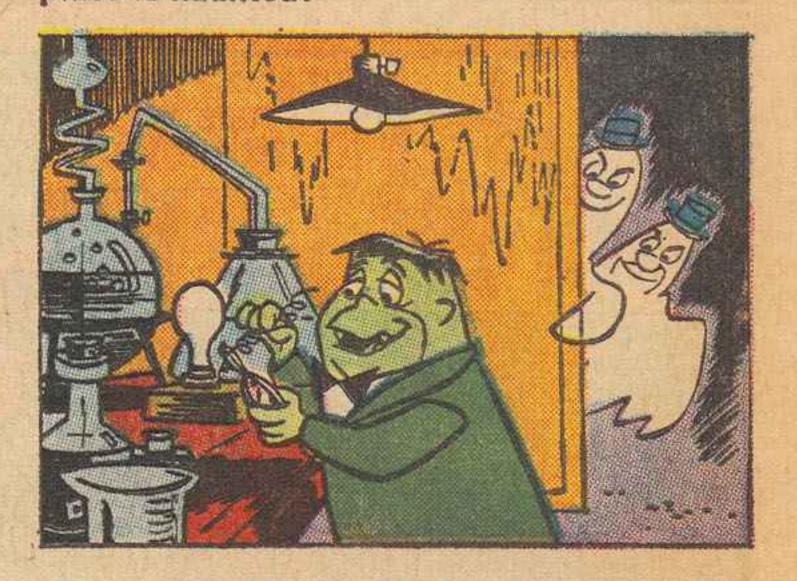
Just then they both spotted Junior's room. "Everybody knows kids are the easiest of anybody to scare," grinned Gunther, as they glided into Junior's room.

Half an hour later they dragged themselves out, after escaping from a game of "pin the tail on the ghost."

"Don't leave," Junior yelled after the fleeing spooks. "I wanted to try out my new toy guillotine."

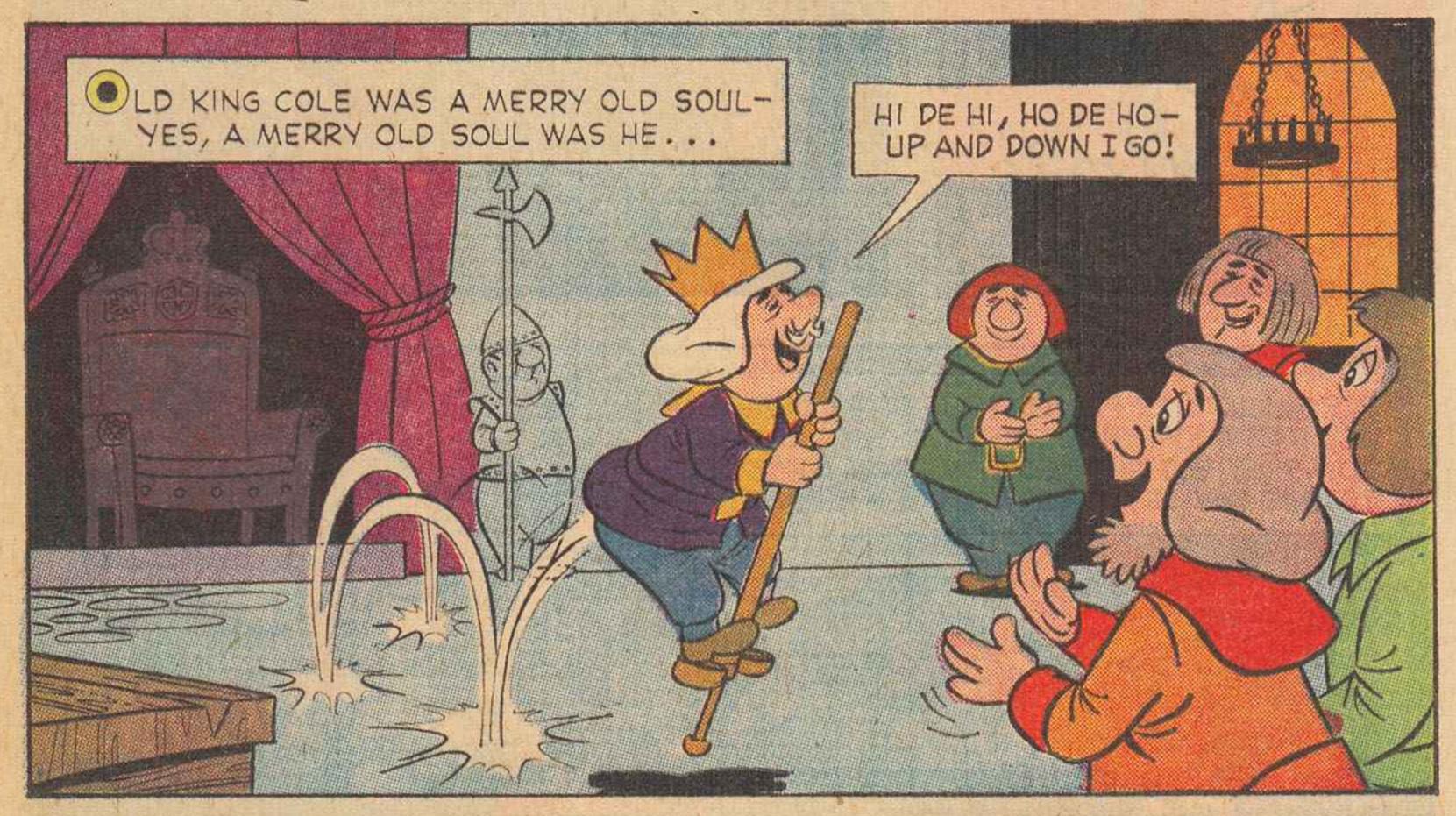
As the sadder-but-wiser ghosts swished out of the house into the cold, dark night, they met another ghost who was about to enter. He, too, had the idea of moving in.

"I wouldn't go in there if I were you,"
Gunther and Spangler cried in unison. "The
place is haunted!"



Hanna Barbera
Lippy Lion
and Hardy
Har Har

TWO FIDDLERS ARE CHEAPER THAN THREE













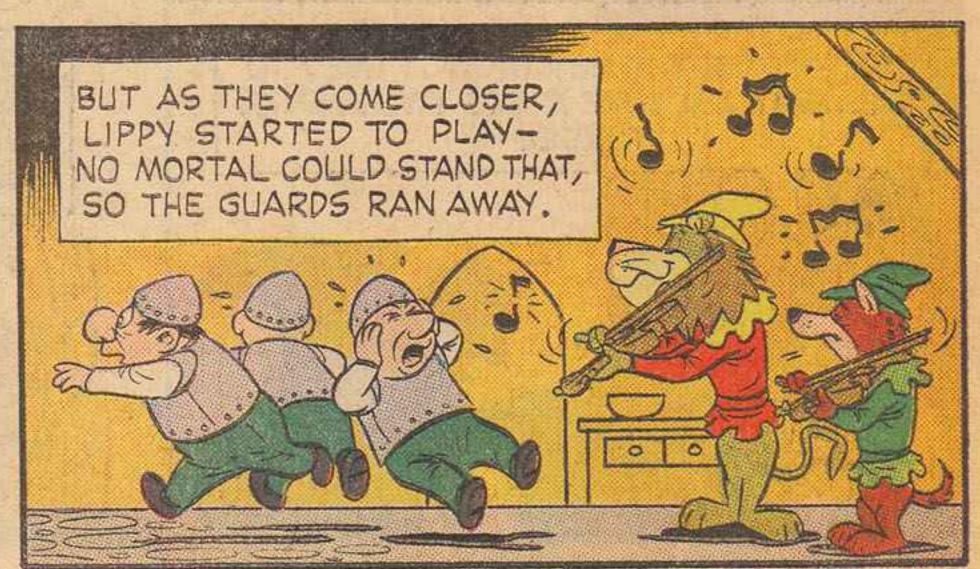




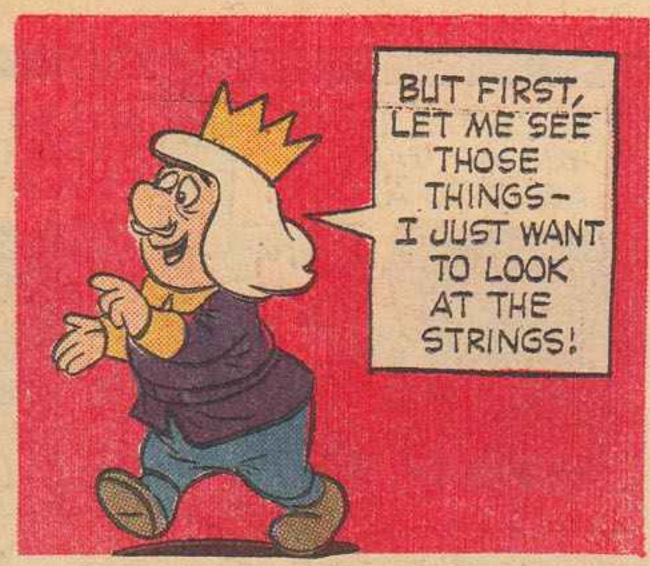


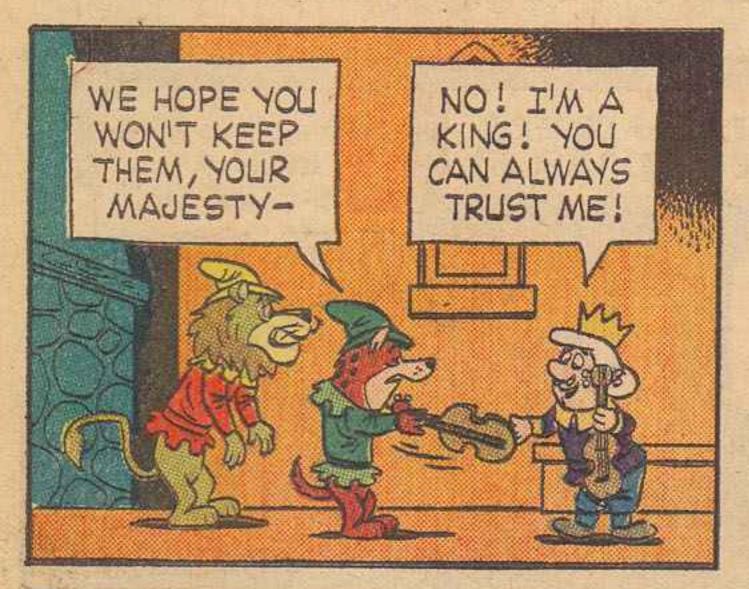










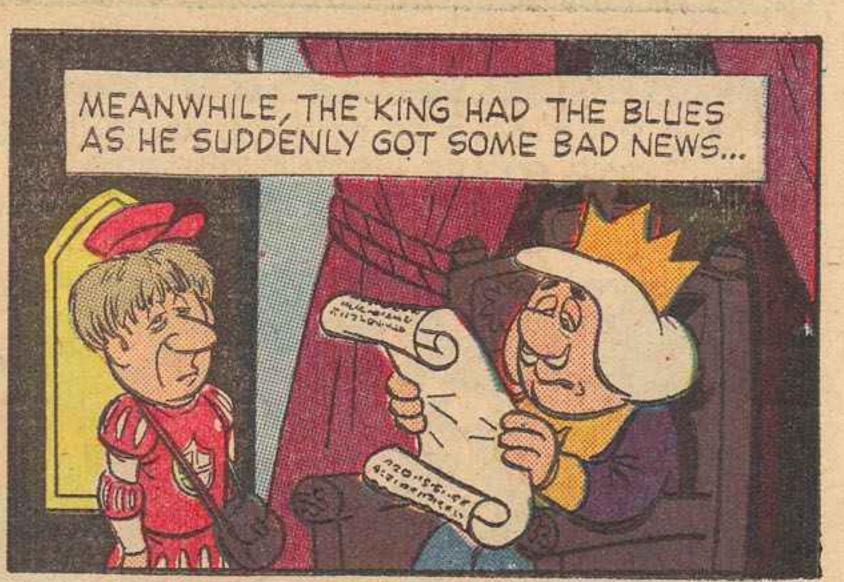
















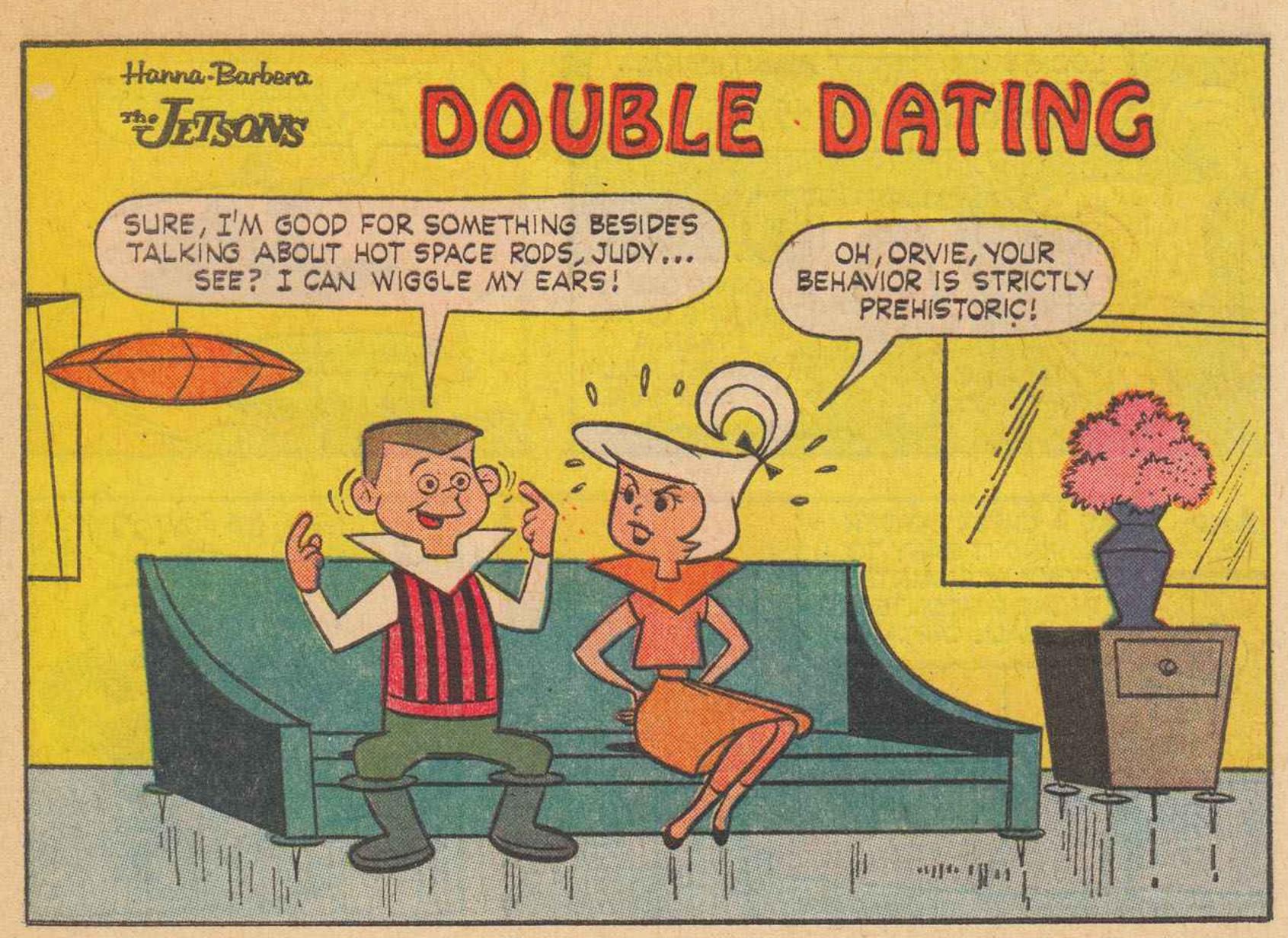




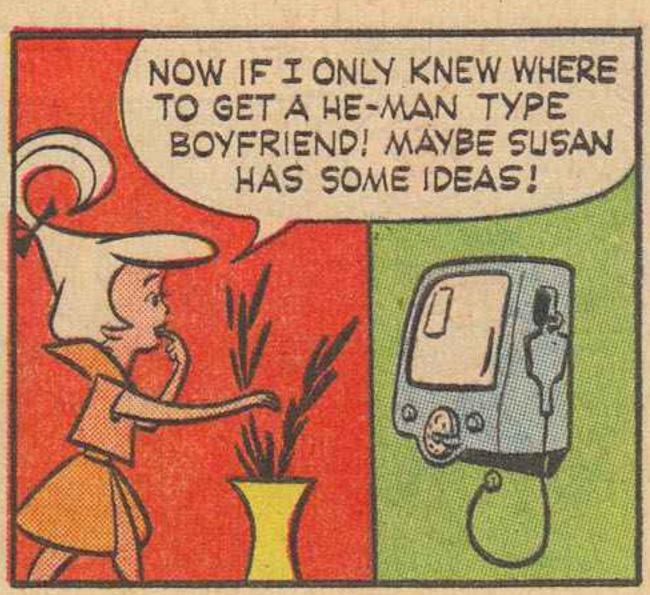


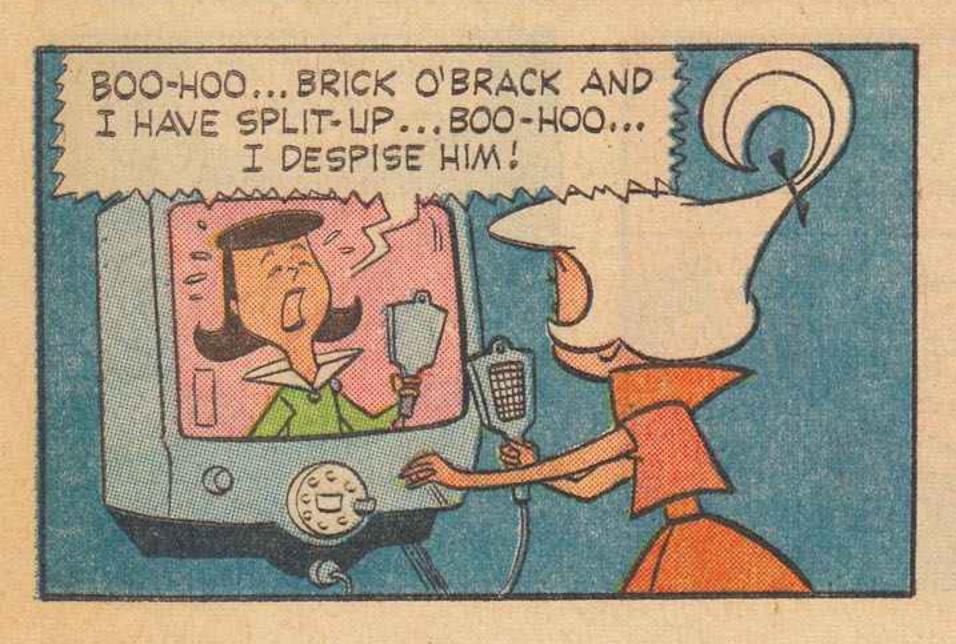


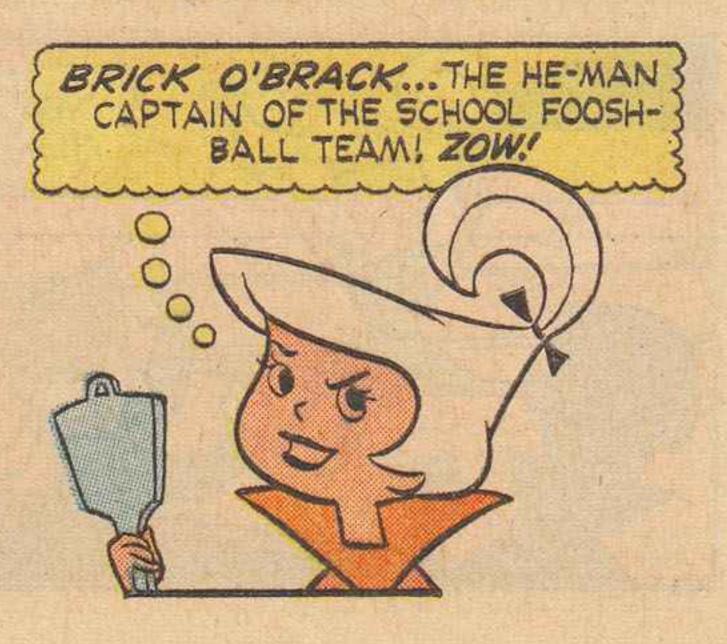


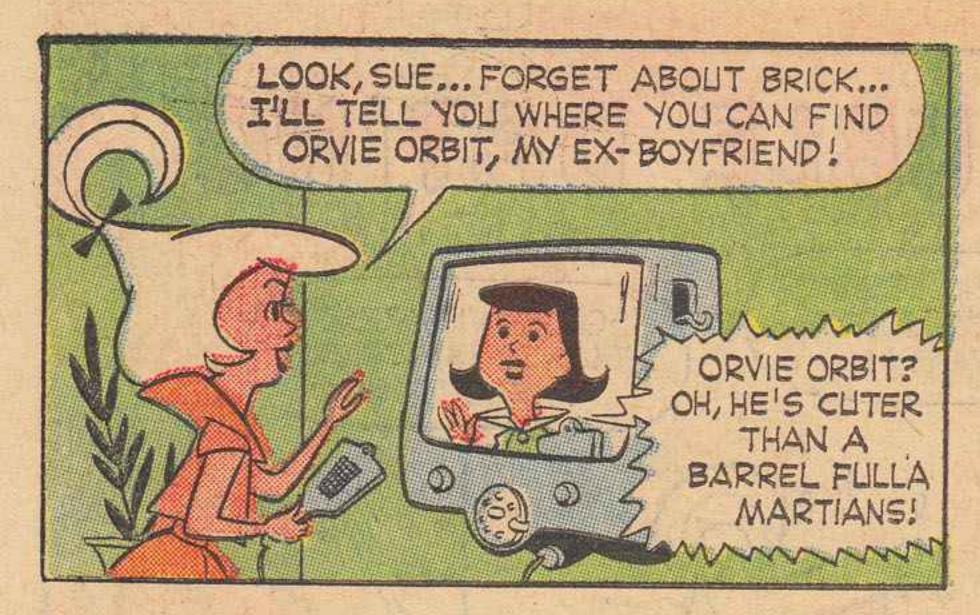


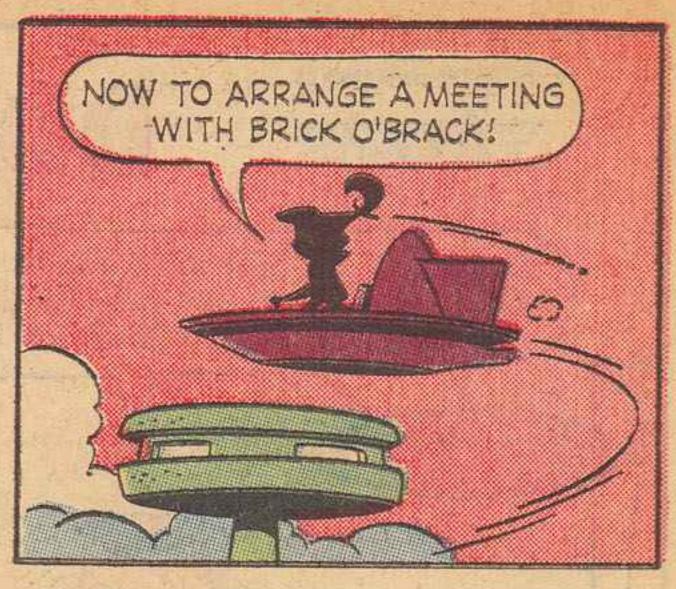














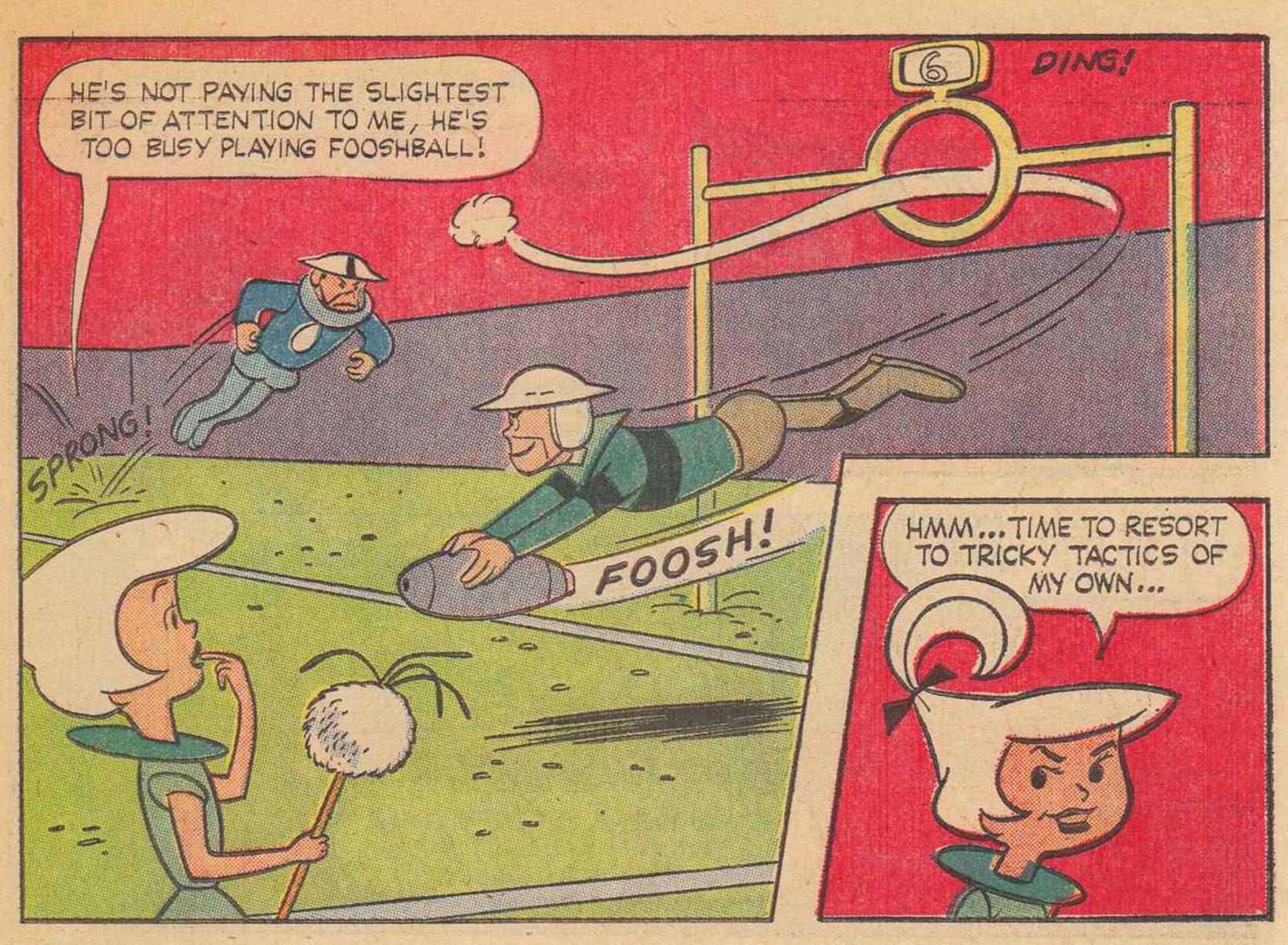




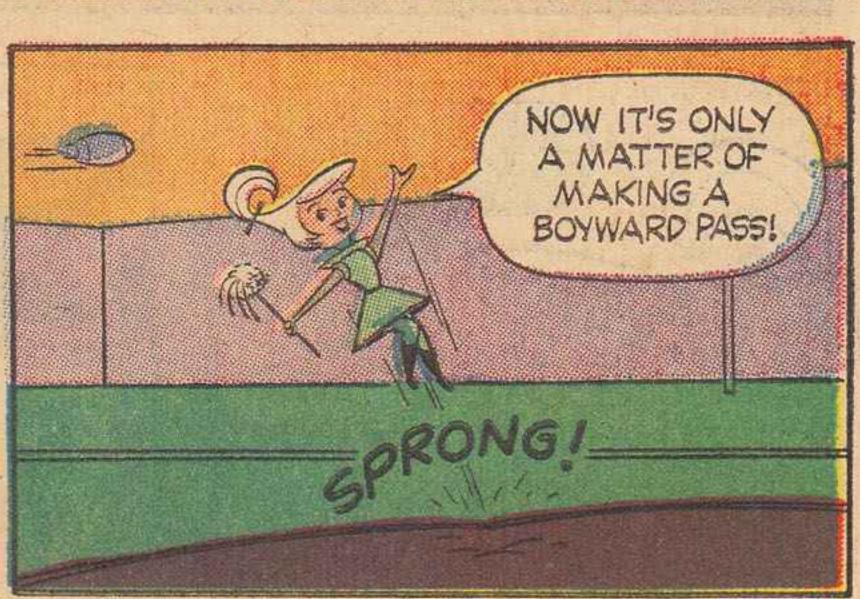


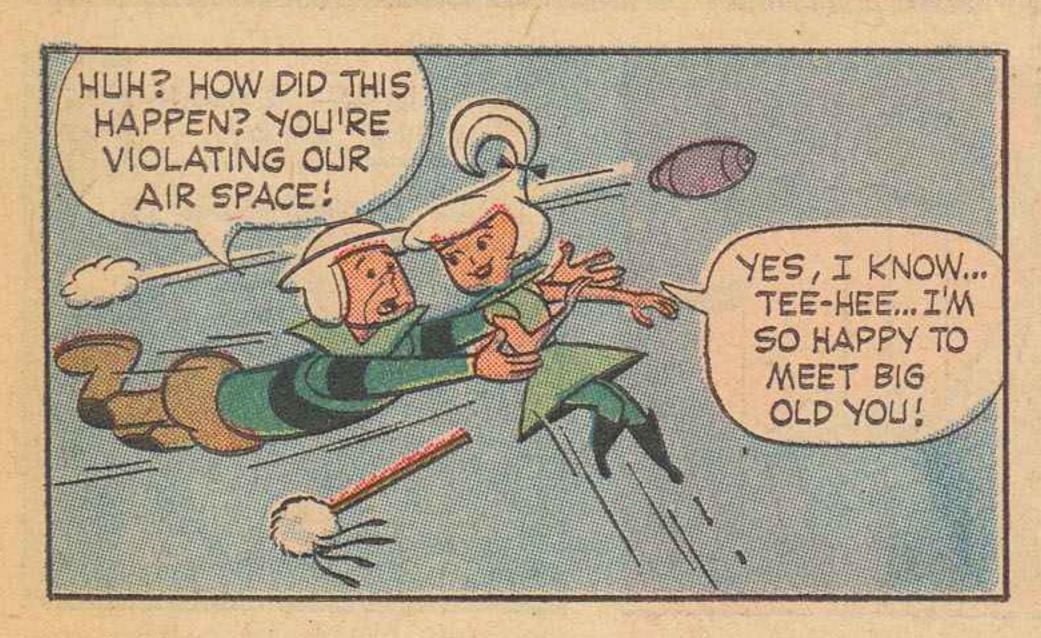






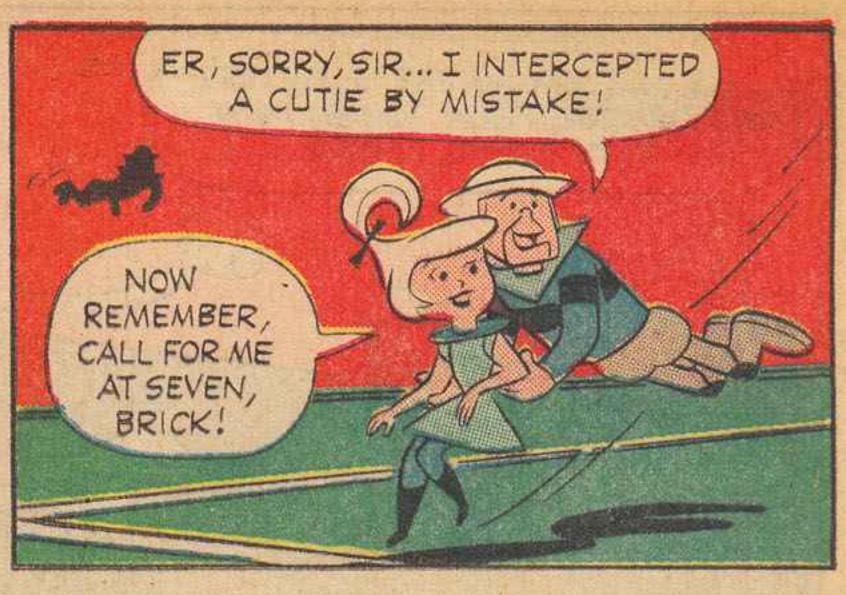


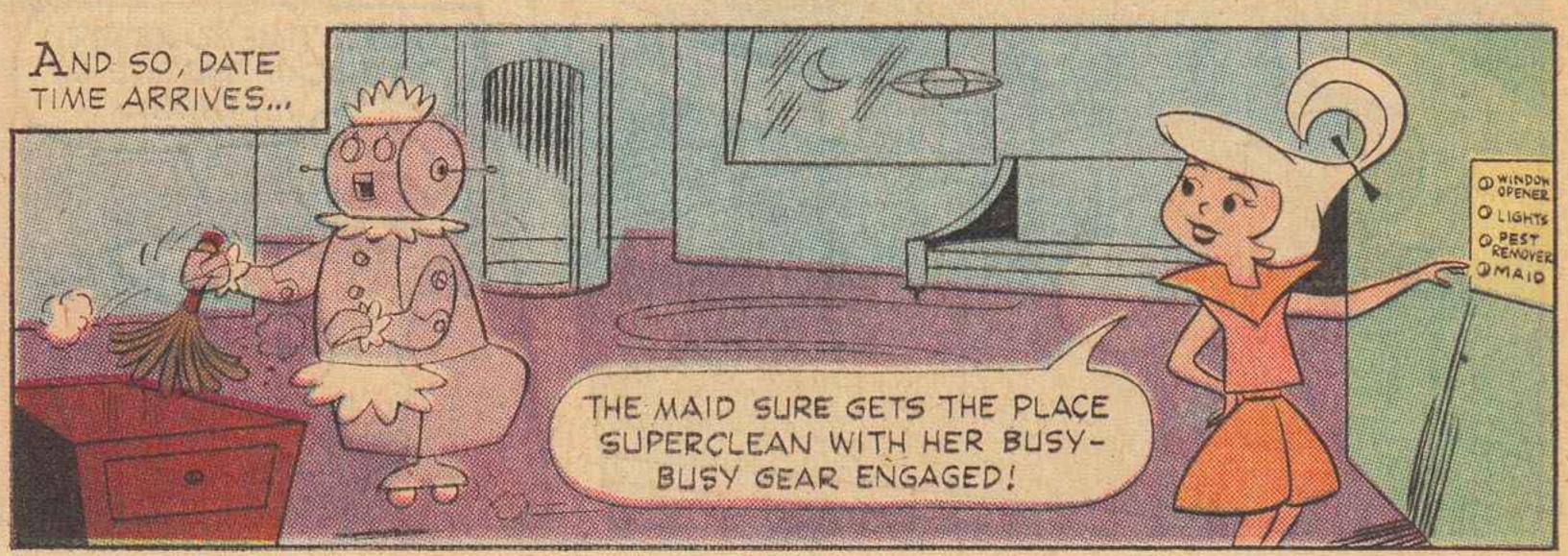




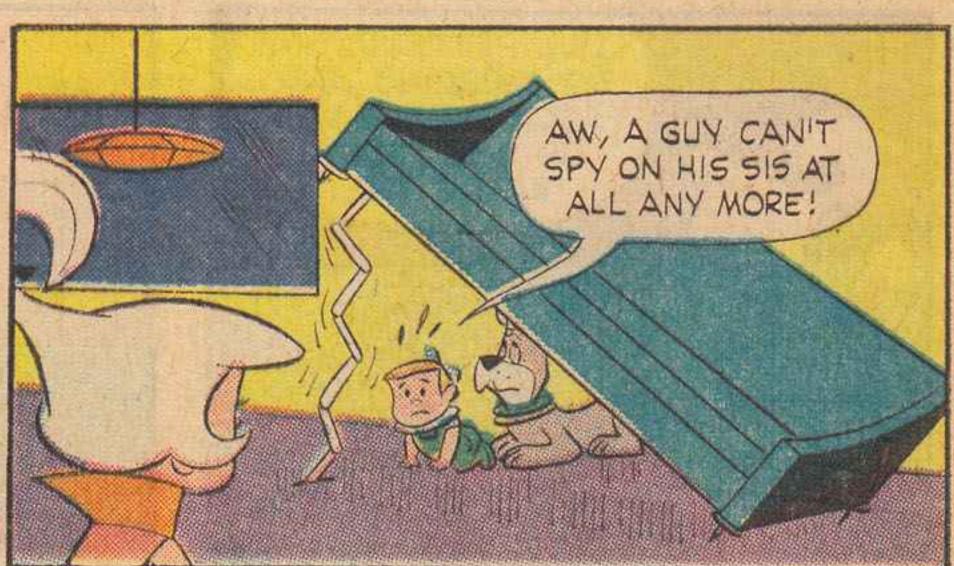


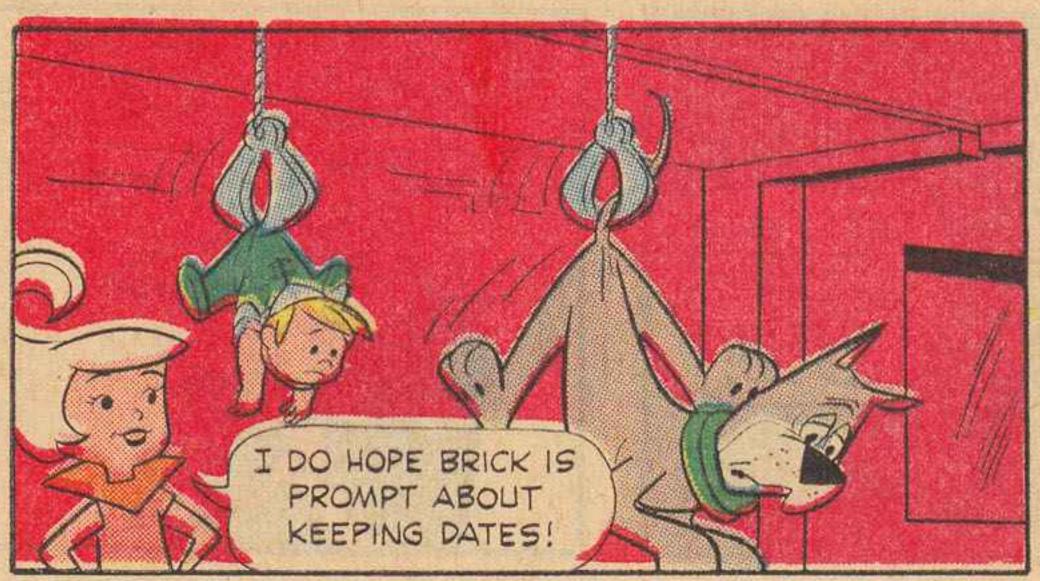












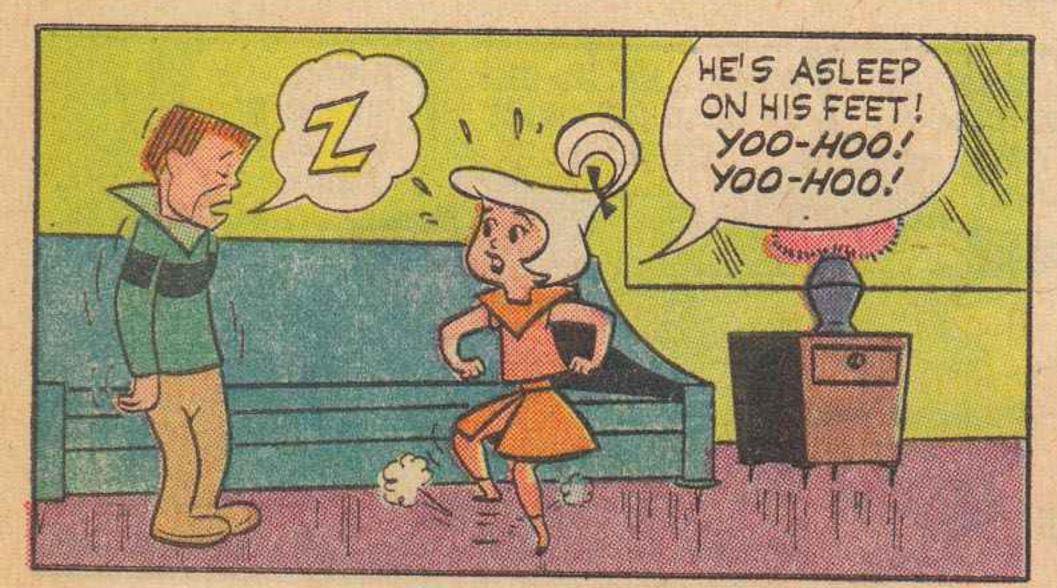








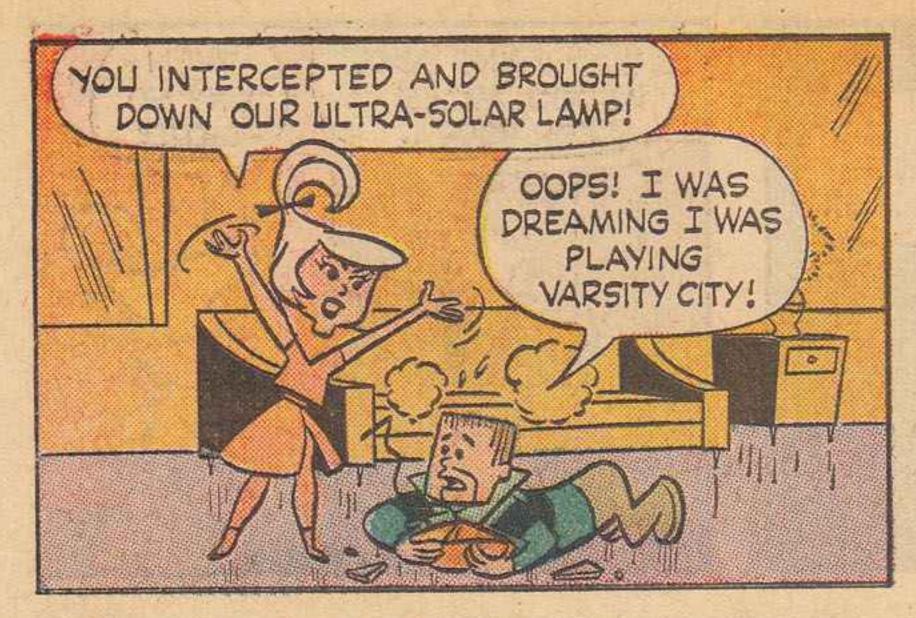














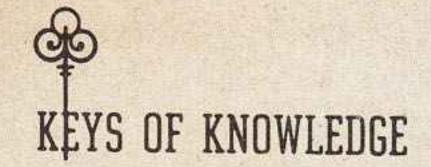










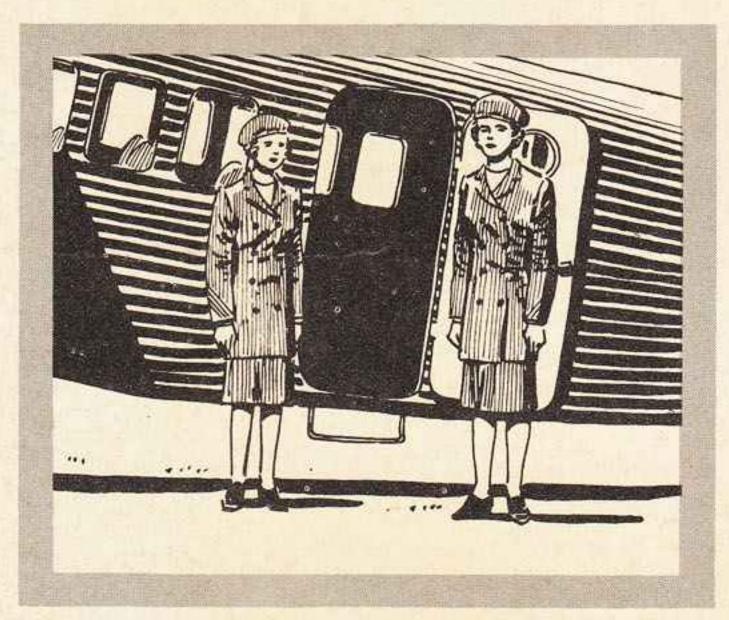


The HISTORY of FLIGHT

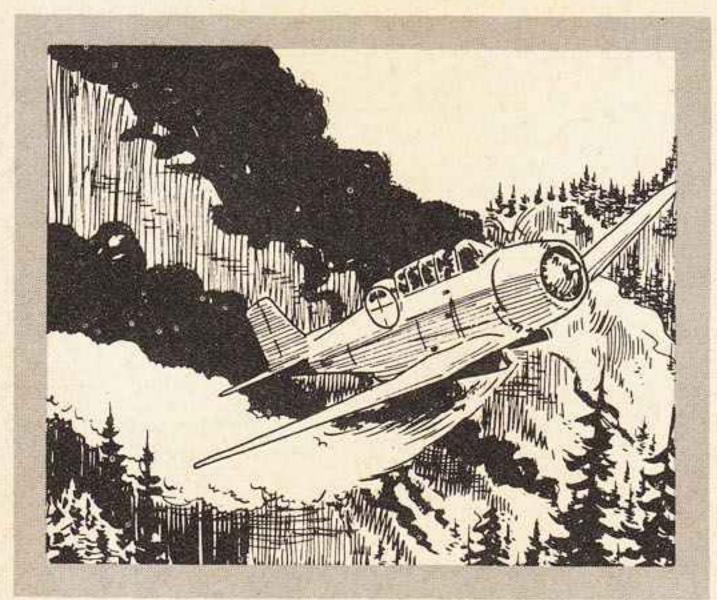
NUMBER 12

Work Horses for Industry

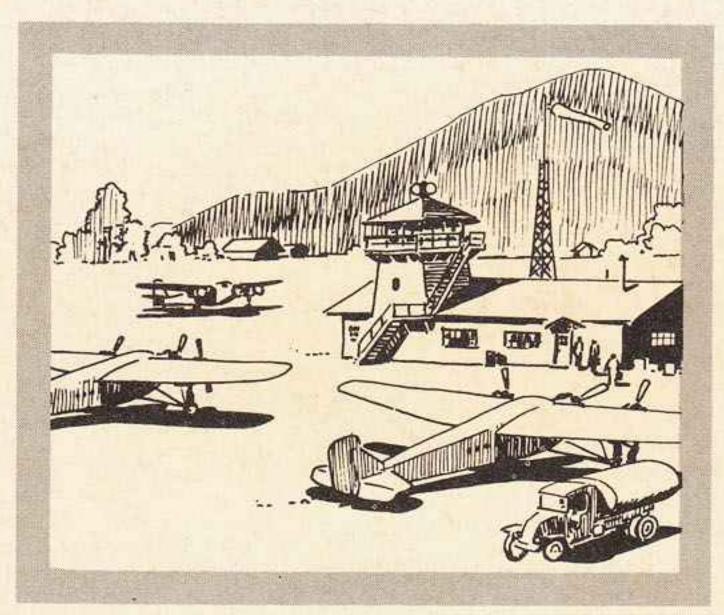
This is one of a series of information features in Gold Key Comics. Collect the whole series for useful knowledge.



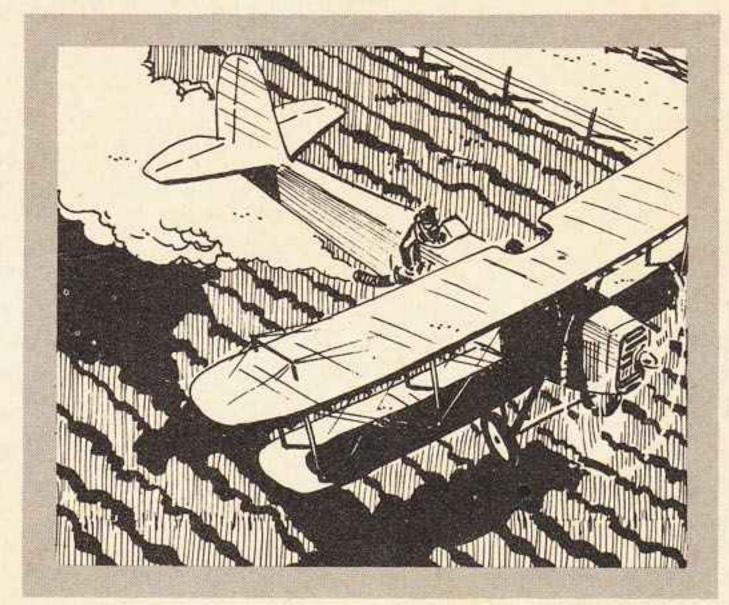
Commercial air lines were formed. By 1930, many people traveled by air, and the first stewardesses joined the crews to serve them.



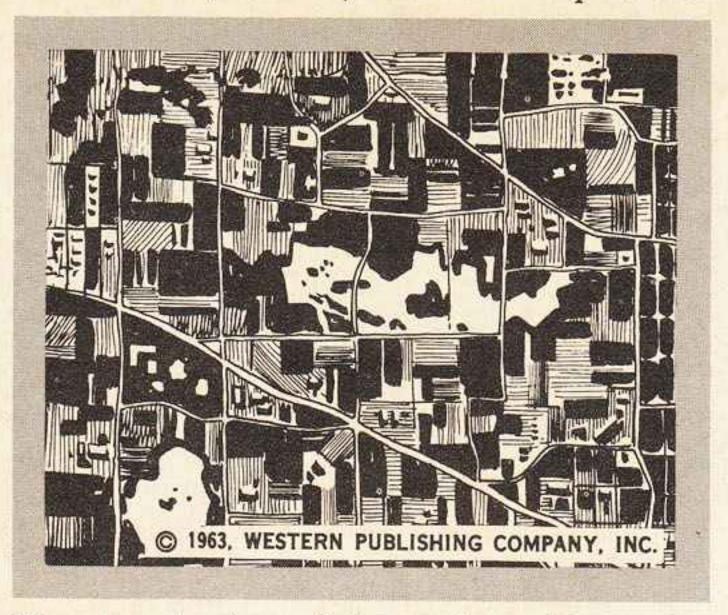
Beleaguered fire fighters got priceless aid when the terrible holocausts of forest fires were challenged by bombings from the air.



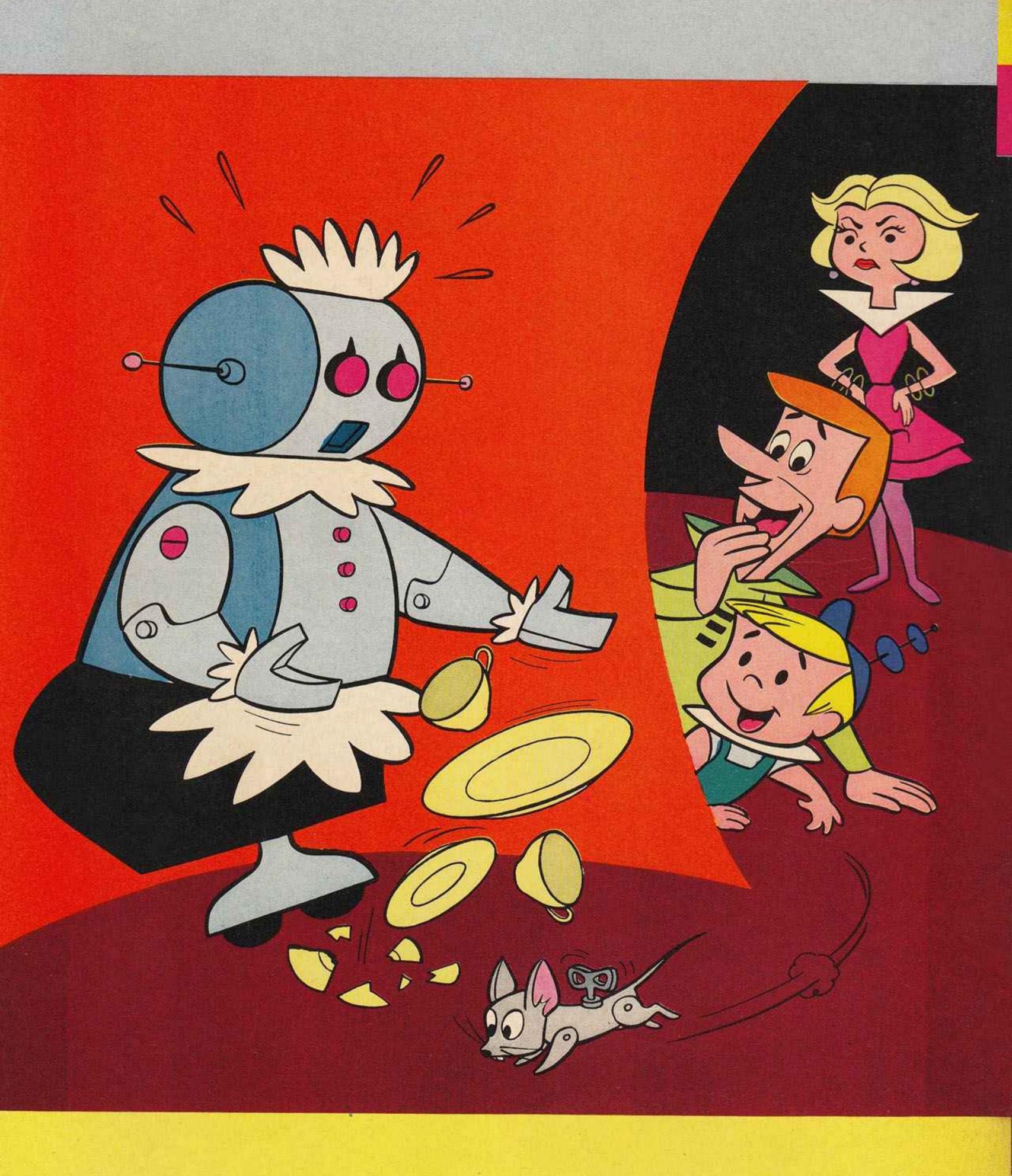
When planes were designed that were capable of transporting people and cargo safely and cheaply, aviation became a sizable industry.



On farms and ranches, planes went to work. They sprayed the crops with insecticides and were used by cowboys to round up cattle.



Mapping the face of the earth could now be far more accurate, with cameras in planes to take pictures of man's bird's-eye view.



THE JETSONS PIN-UP NO. 5